



Universidad de Oviedo

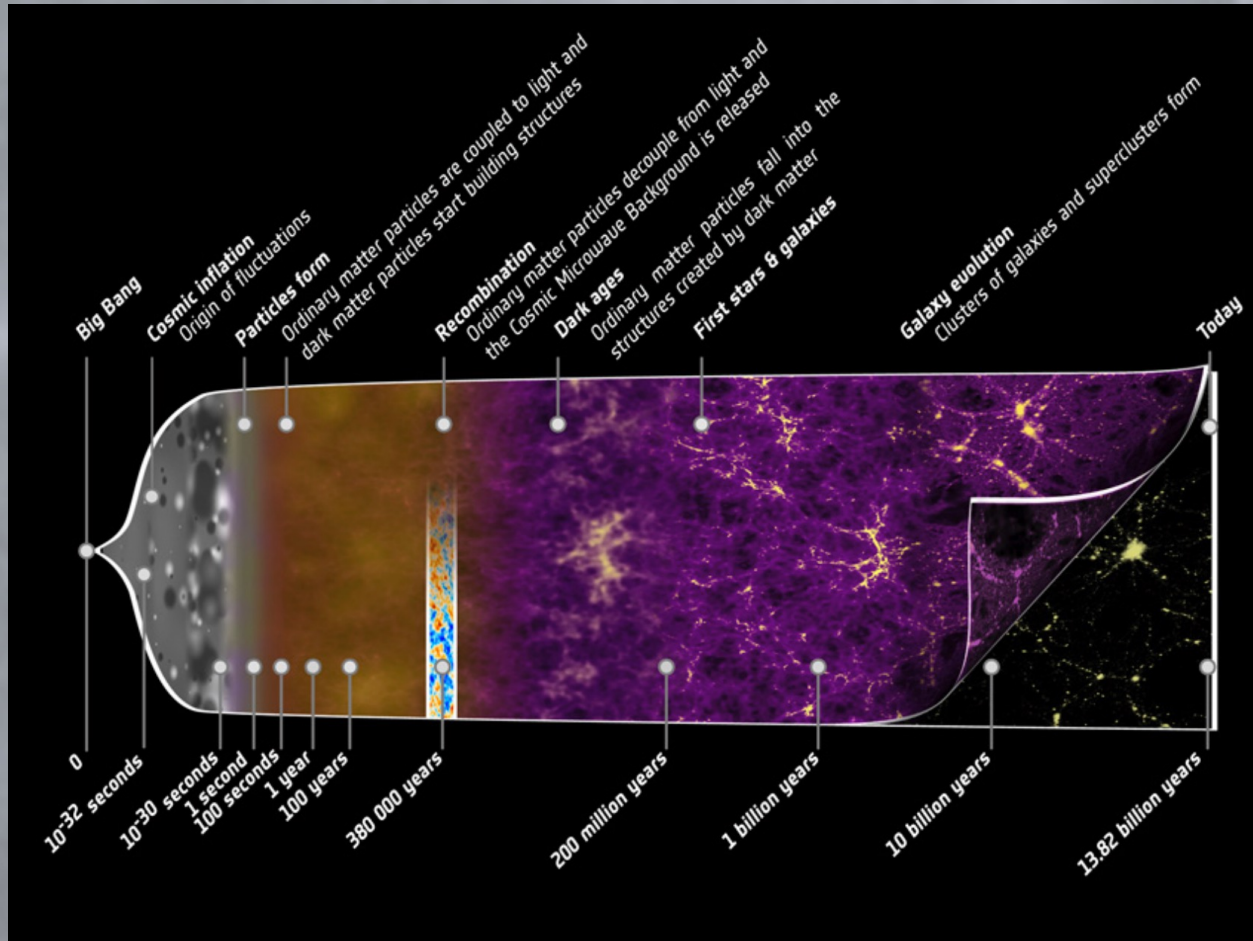


Neural Networks for Cosmic Microwave Background Radiation Recovery

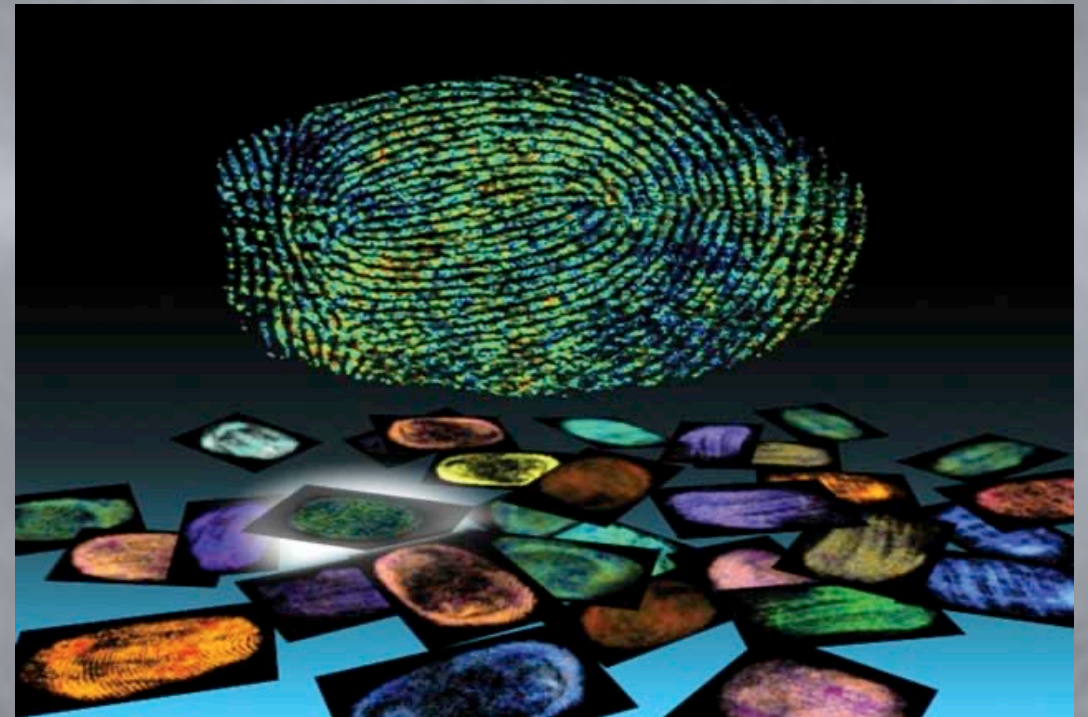
Laura Bonavera
ICTEA – University of Oviedo

Cosmic Microwave Background

The remnant electromagnetic radiation from the Big Bang, which we can still see 13.8 billion years later



The history of the Universe, from the Big Bang to today. Image credit: ESA

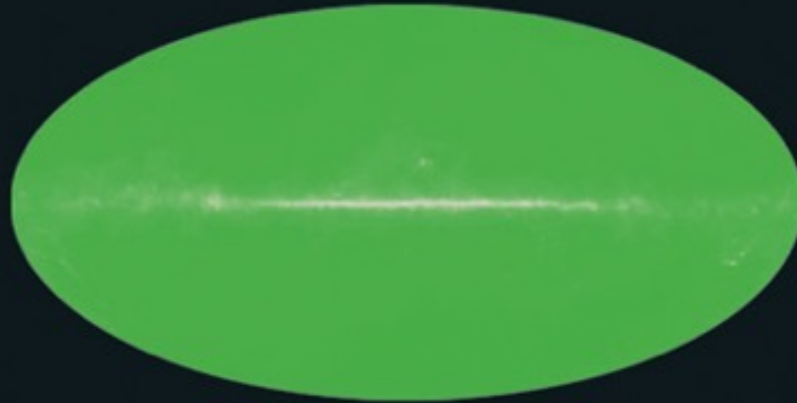


Cosmic Microwave Background

1965



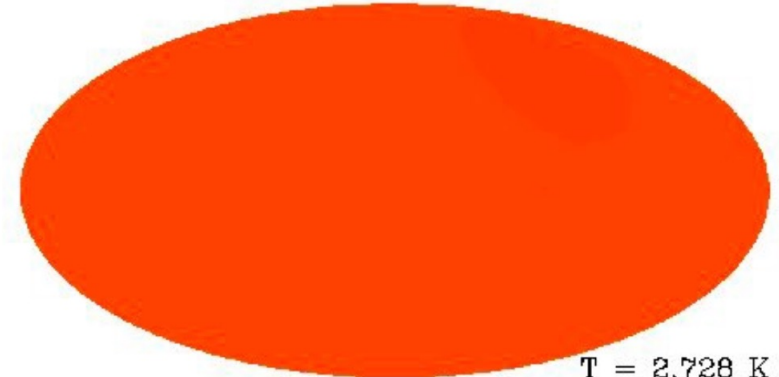
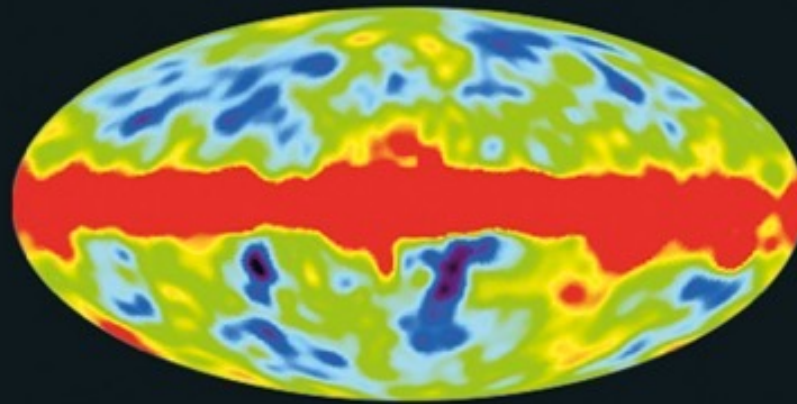
Penzias and Wilson



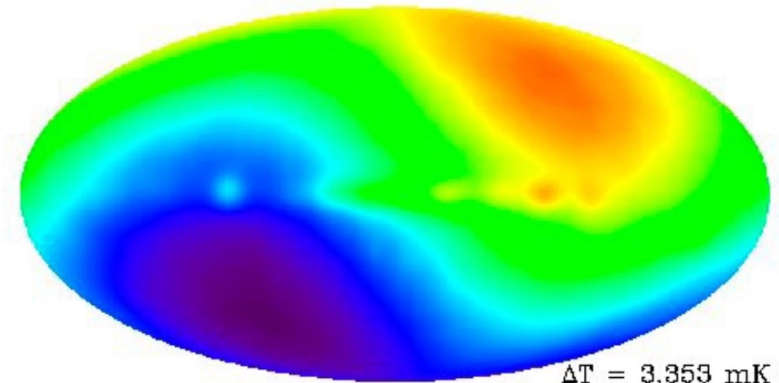
1992



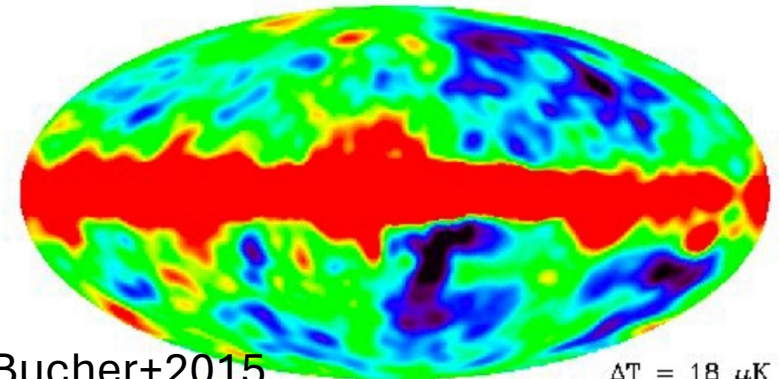
COBE



$T = 2.728 \text{ K}$



$\Delta T = 3.353 \text{ mK}$

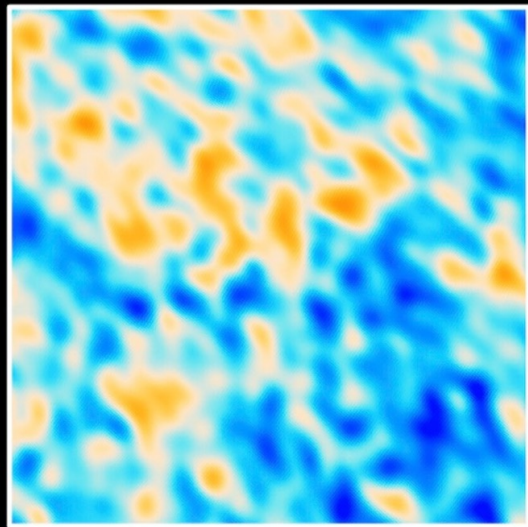
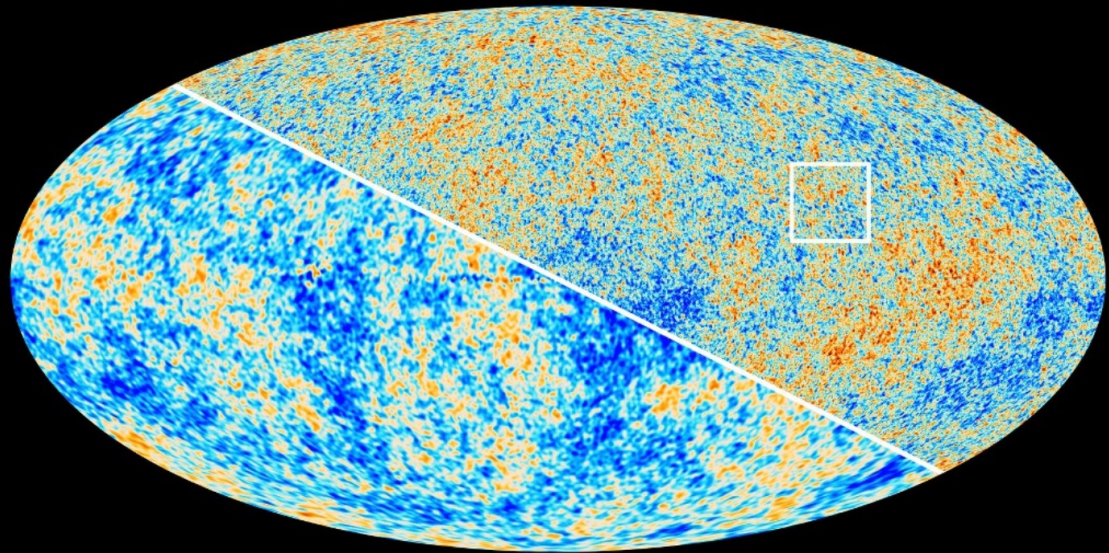


Bucher+2015

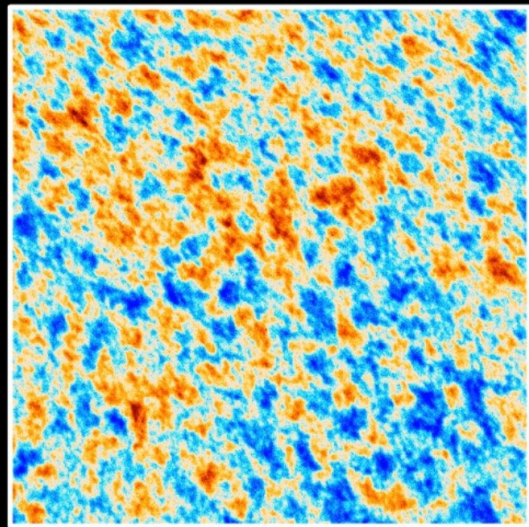
$\Delta T = 18 \mu\text{K}$

Image credit: NASA

Cosmic Microwave Background



WMAP



Planck

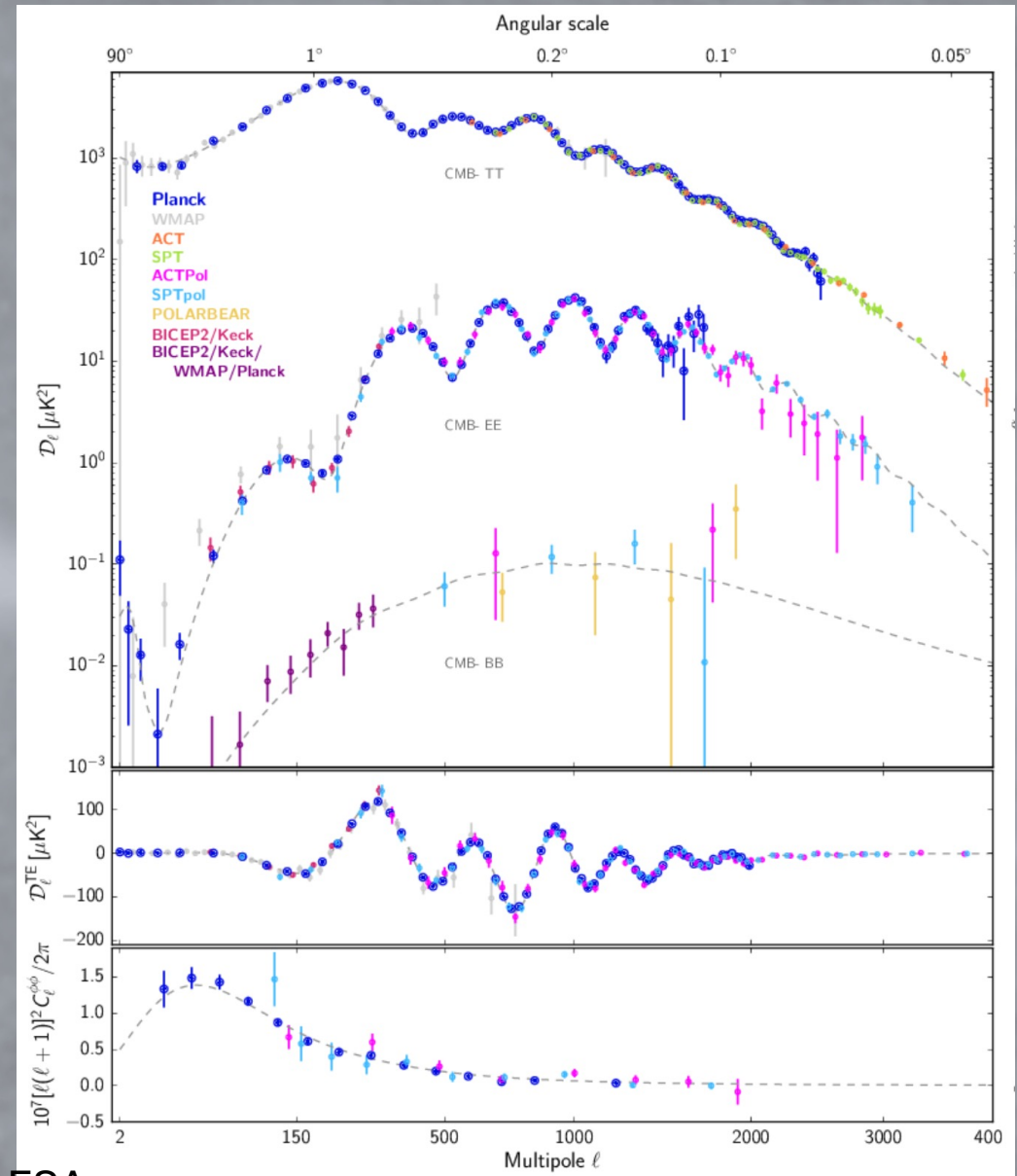
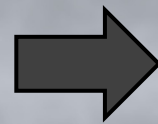


Image credit: ESA

Cosmic Microwave Background

Anisotropy Formalism

- Fluctuations of CMB temperature in different directions on the sky:

$$\frac{(\Delta T)}{T}(\theta, \varphi) = \frac{(T(\theta, \varphi) - T_0)}{T_0}$$

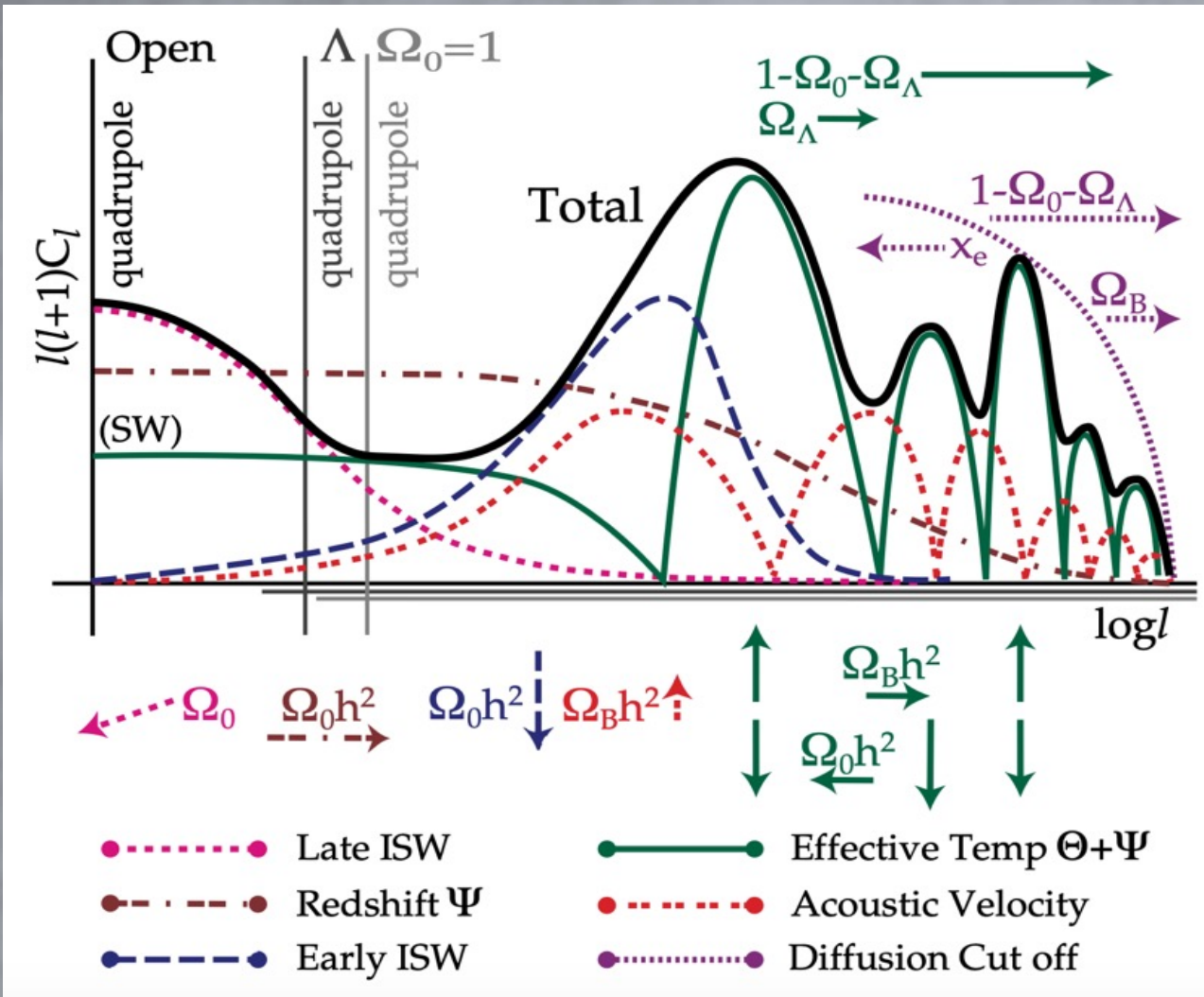
- Spherical harmonic decomposition:

$$\frac{(\Delta T)}{T}(\theta, \varphi) = \sum_{l,m} a_{lm} Y_{lm}(\theta, \varphi) \quad a_{lm} = \int_{\Omega} \frac{(\Delta T)}{T} \hat{Y}_{lm}(\theta, \varphi) d\vec{\Omega}$$

- We define the angular power spectrum as:

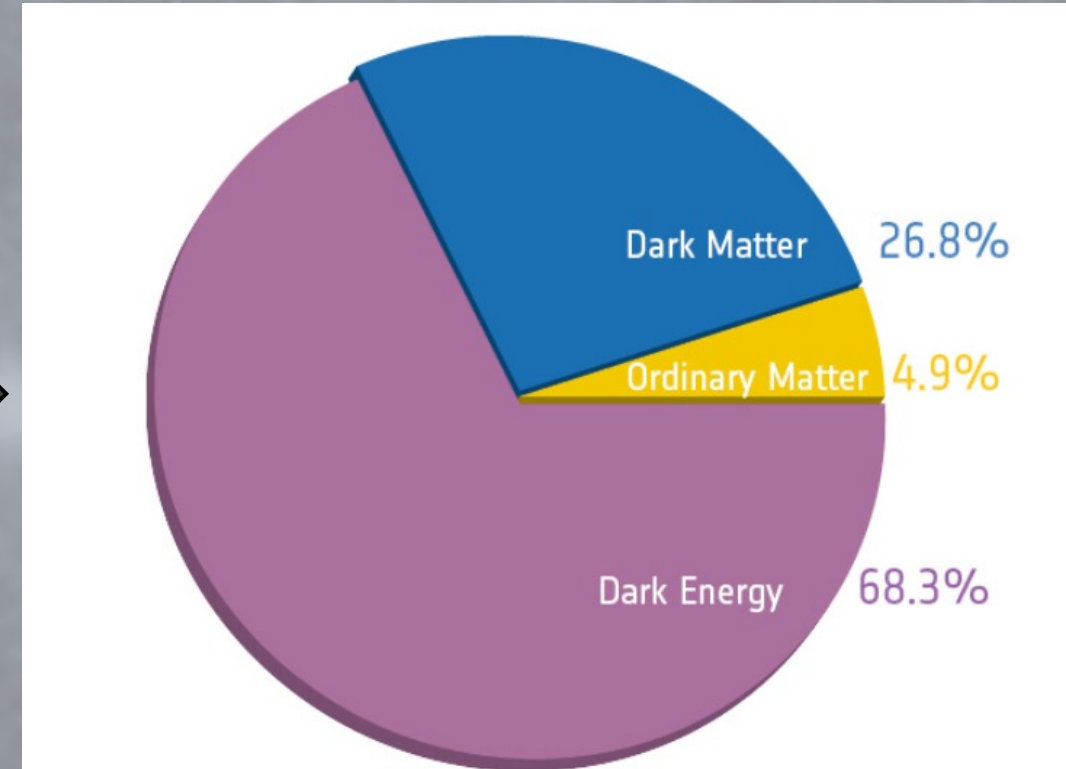
$$C_l \equiv a_l^2 = \langle | a_{lm}^2 | \rangle$$

Cosmic Microwave Background



Hu, Sugiyama & Silk (1995)

The universe today



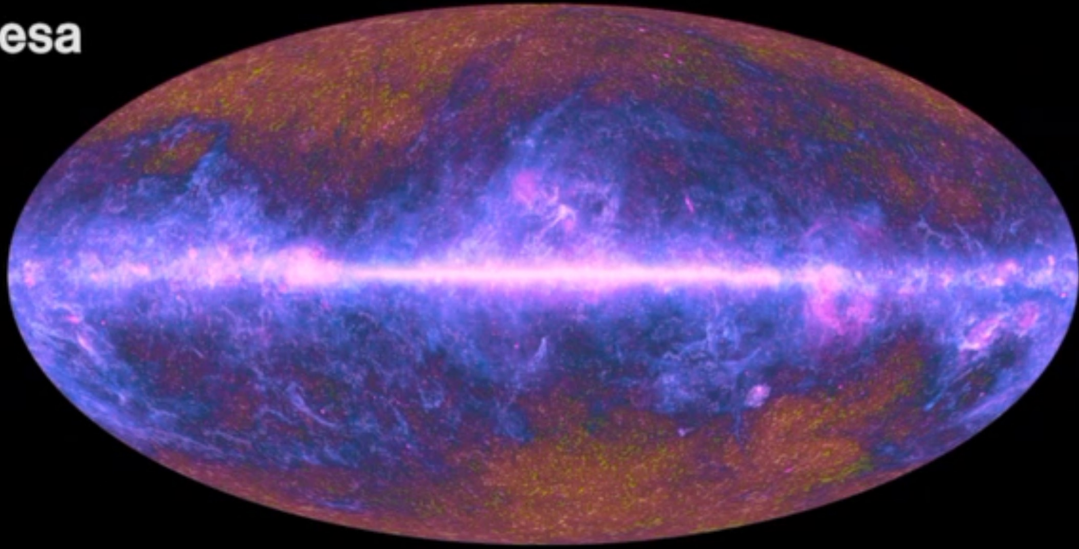
The relative amounts of the different constituents of the Universe. *Image credit: ESA/Planck*

Component Separation

- CMB importance in understanding the Universe
- Precision in CMB anisotropy measurements, especially in polarization
- Characterize and subtract contaminants that “hide” the CMB signal:
 - Diffuse emissions in the sky
 - Extragalactic point sources (PS)
- Develop new methods looking for better performance

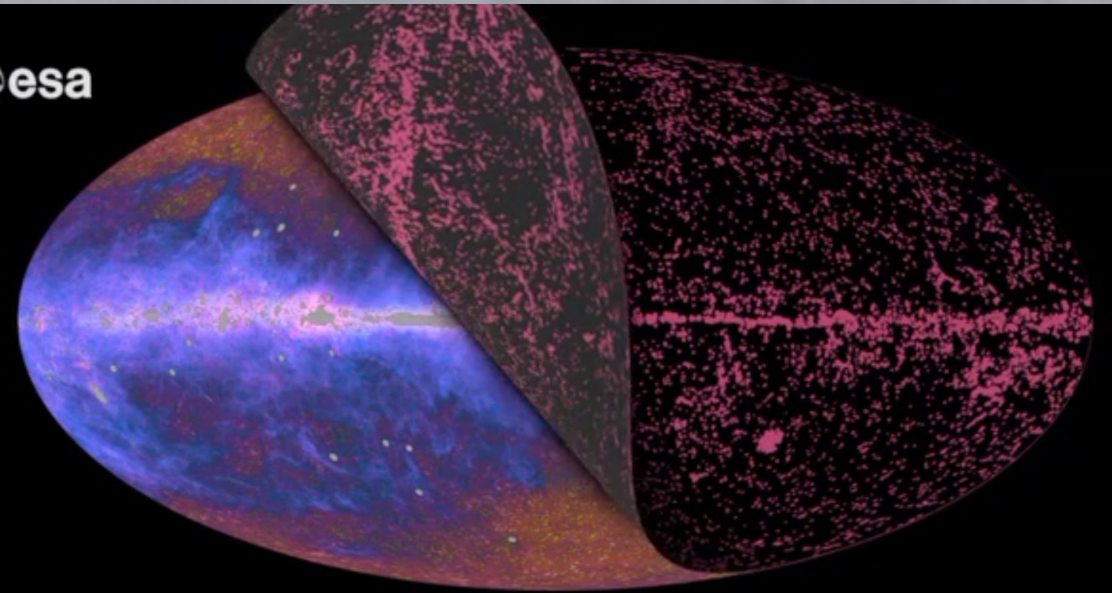
Component Separation

esa



Individual sources + Radio emission from the Milky Way + Dust emission from the Milky Way + Cosmic Microwave Background
All emissions at microwave & submillimetre wavelengths

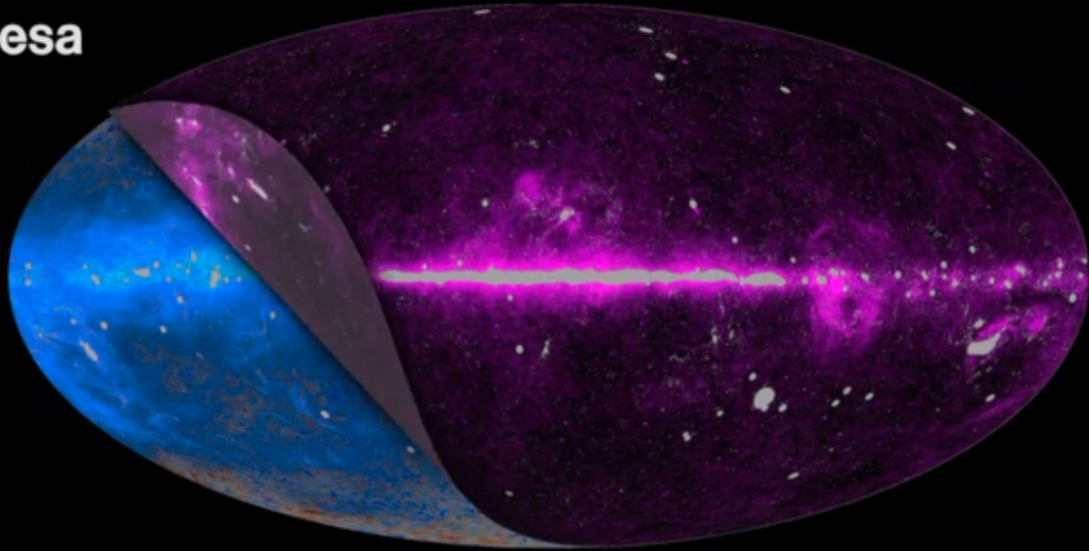
esa



Individual sources + Radio emission from the Milky Way + Dust emission from the Milky Way + Cosmic Microwave Background

Component Separation

esa



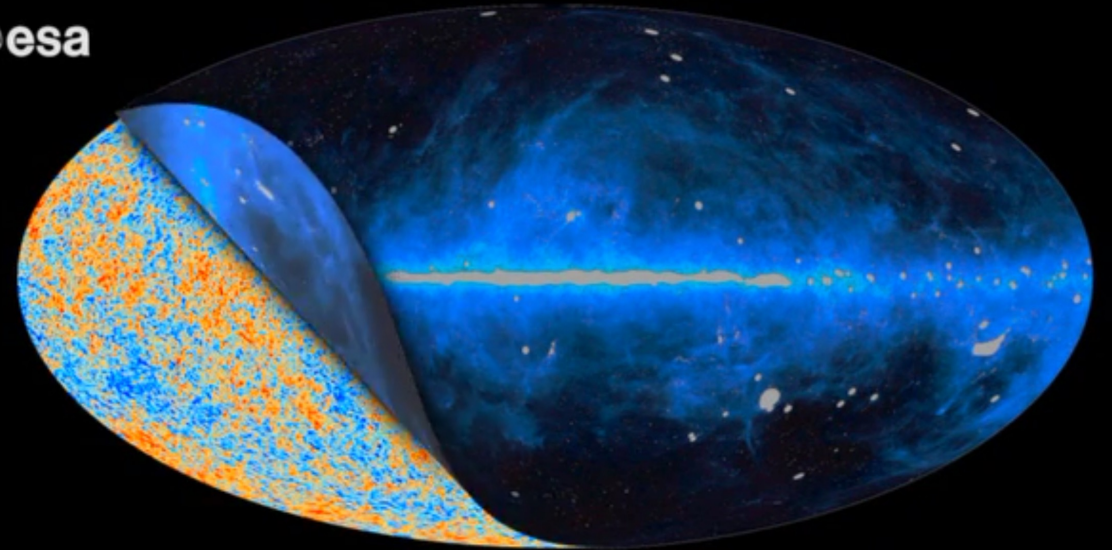
Individual sources

Radio emission from the Milky Way

Dust emission from the Milky Way

+ Cosmic Microwave Background

esa



Individual sources

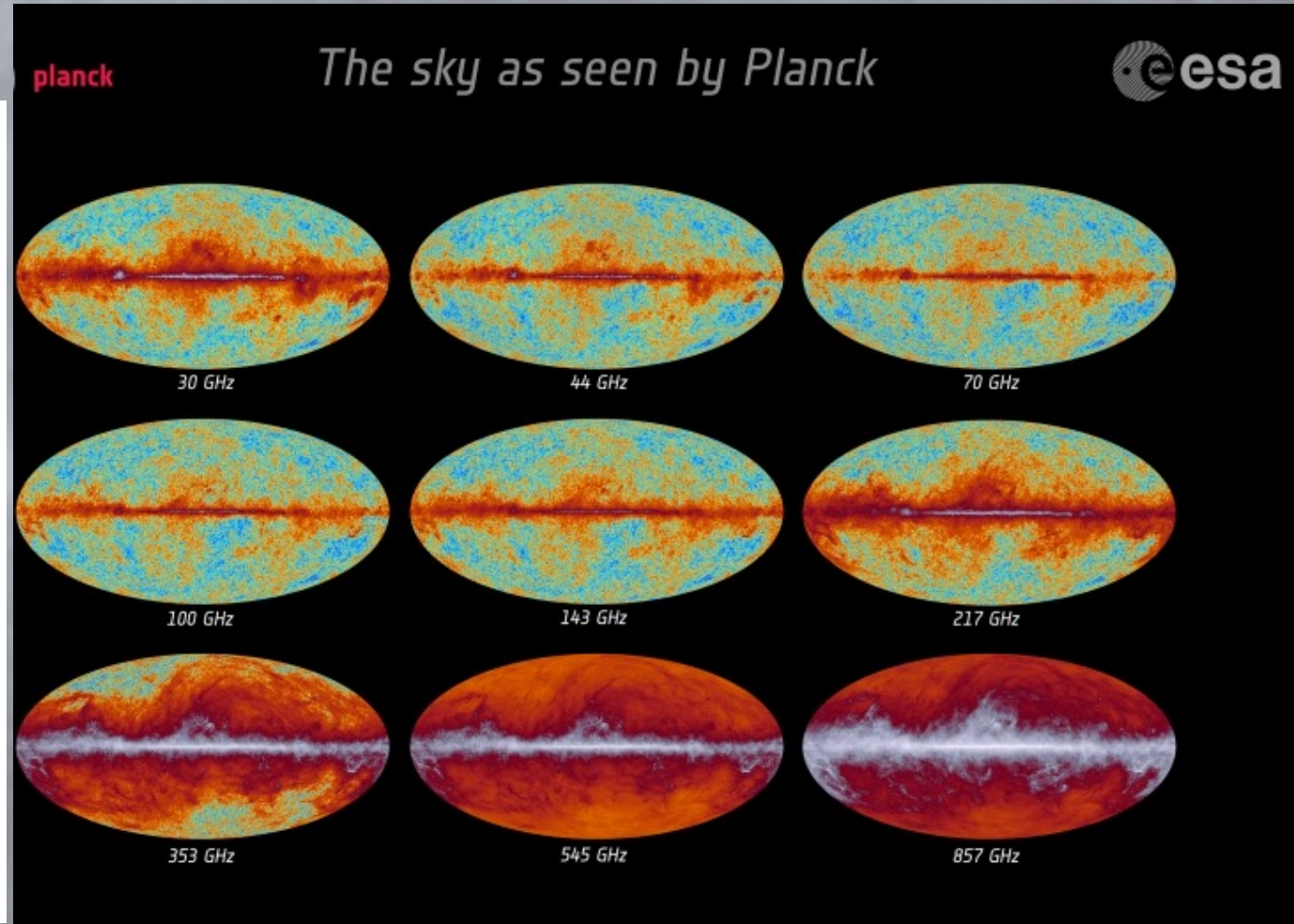
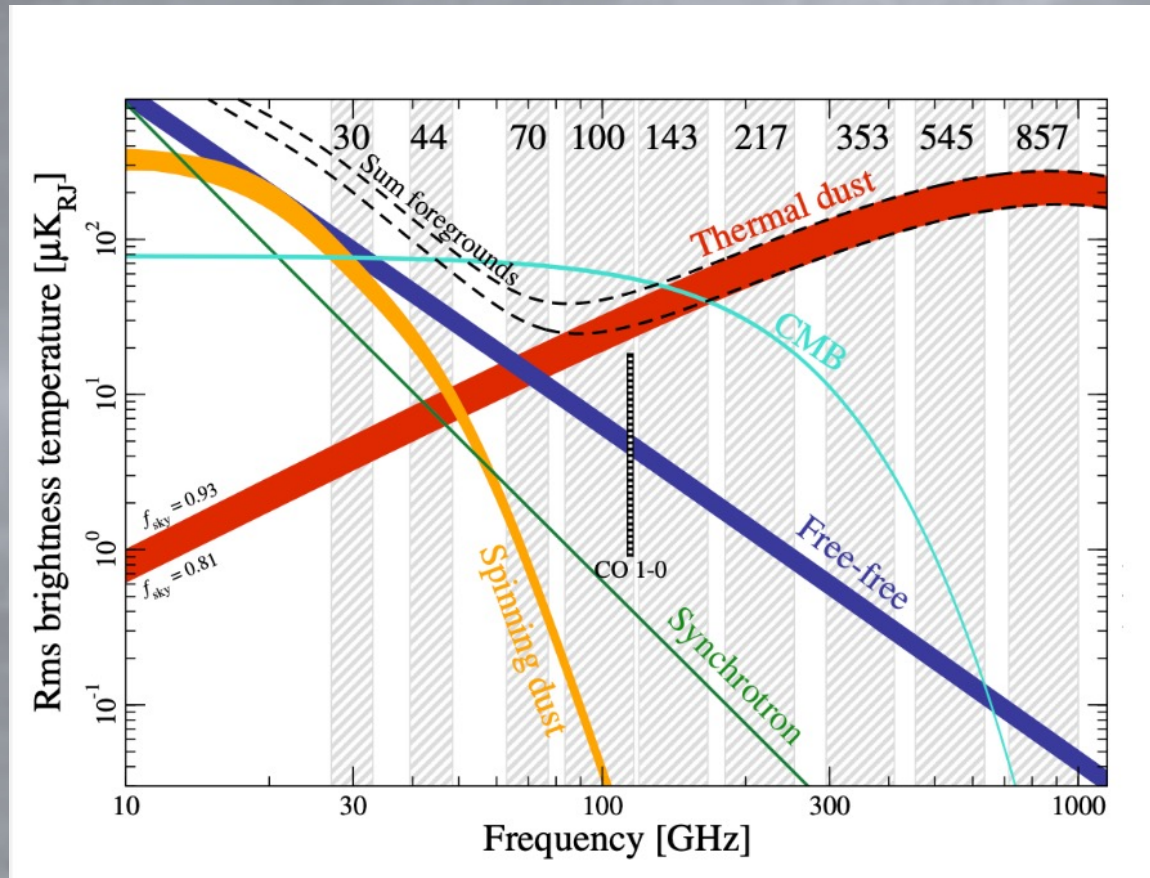
Radio emission from the Milky Way

Dust emission from the Milky Way

Cosmic Microwave Background

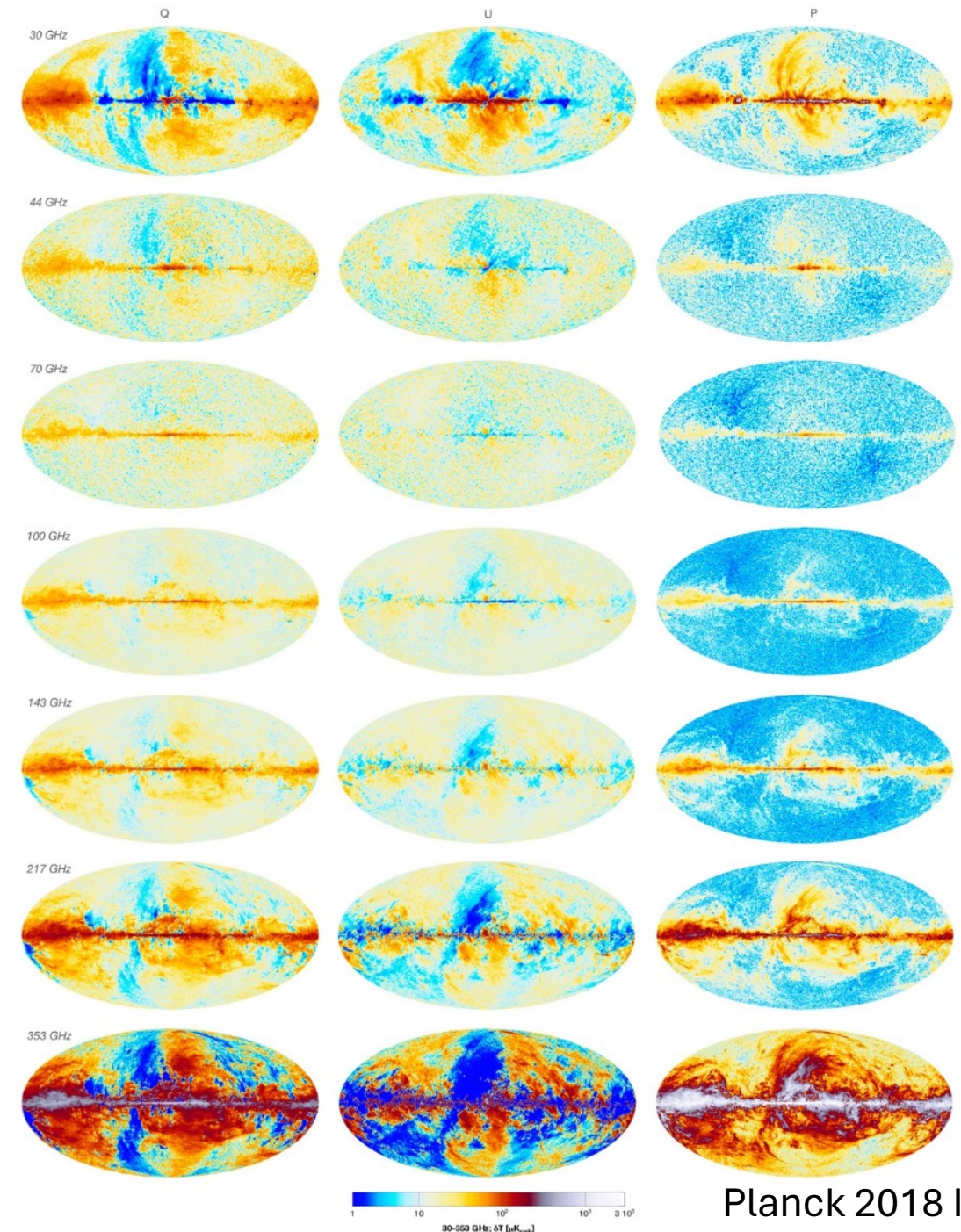
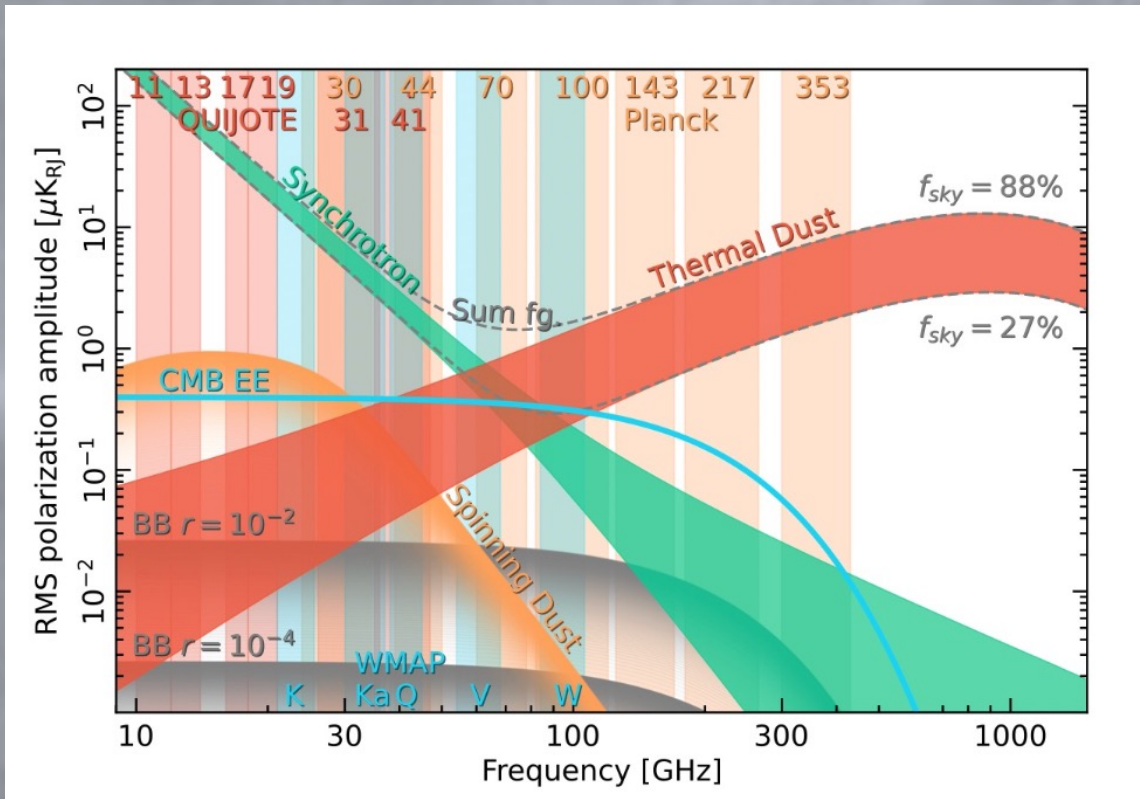
Component Separation

Total intensity



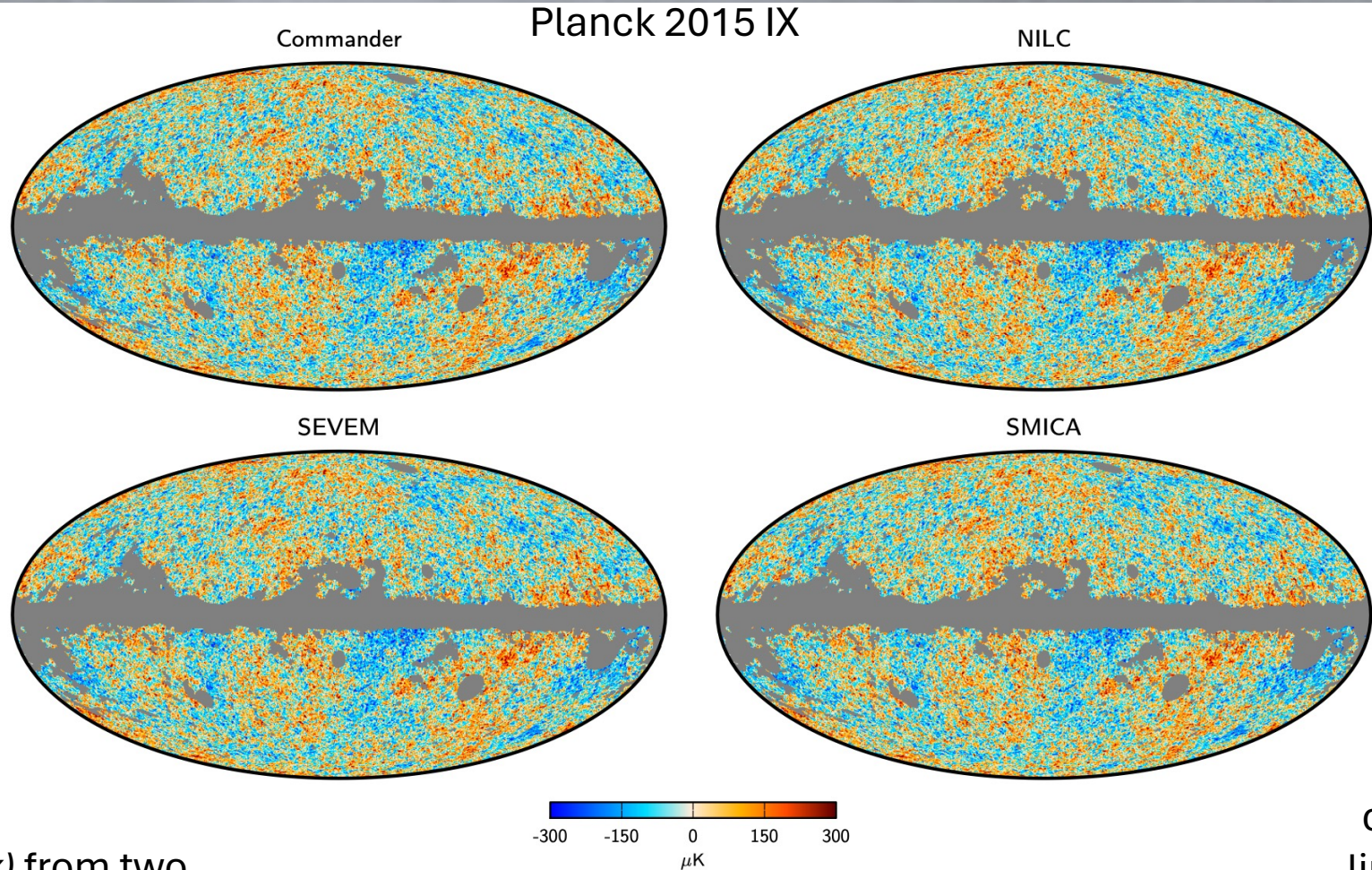
Component Separation

Polarization



Component Separation

Fitting model to set of obs w/i standard Bayesian parametric framework (parameters and priors)



Linear combination of maps w/ minimum variance using a basis of spherical wavelts (needlets)

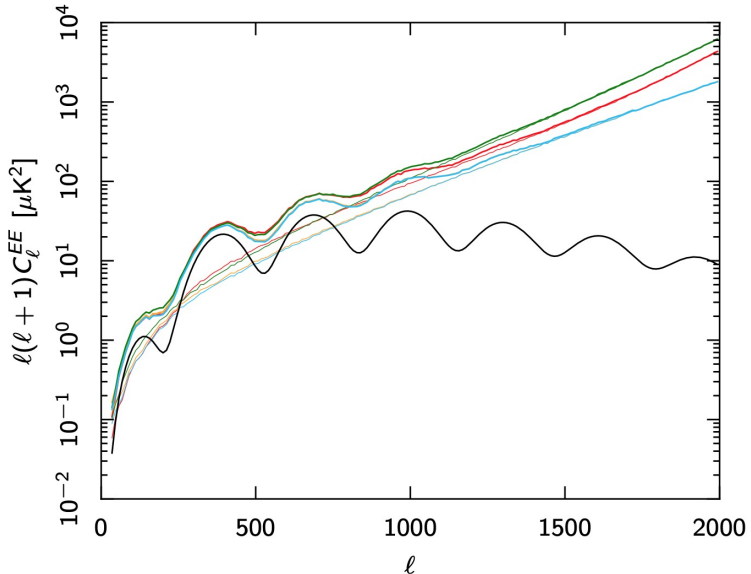
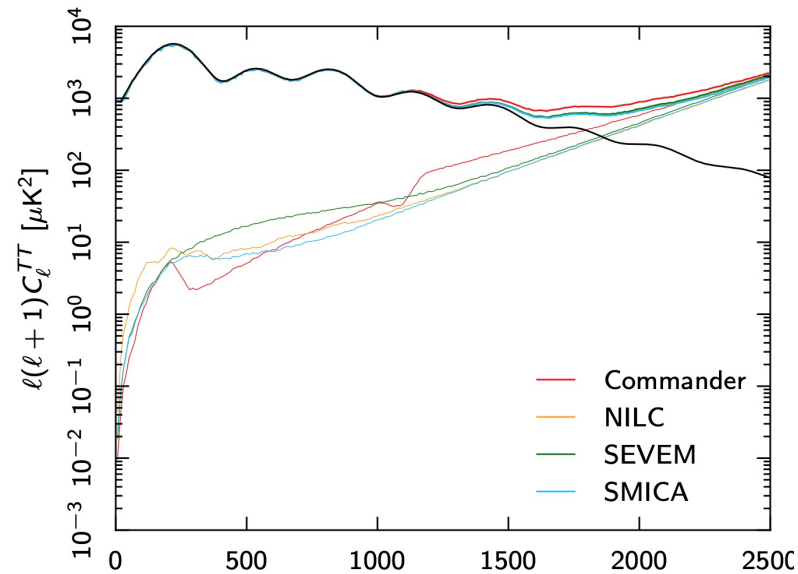
Construct templates $t_j(x)$ from two close channels, α_j by minimizing the variance outside mask

$$T_c(x, v) = d(x, v) - \sum_{j=1}^{n_t} \alpha_j t_j(x)$$

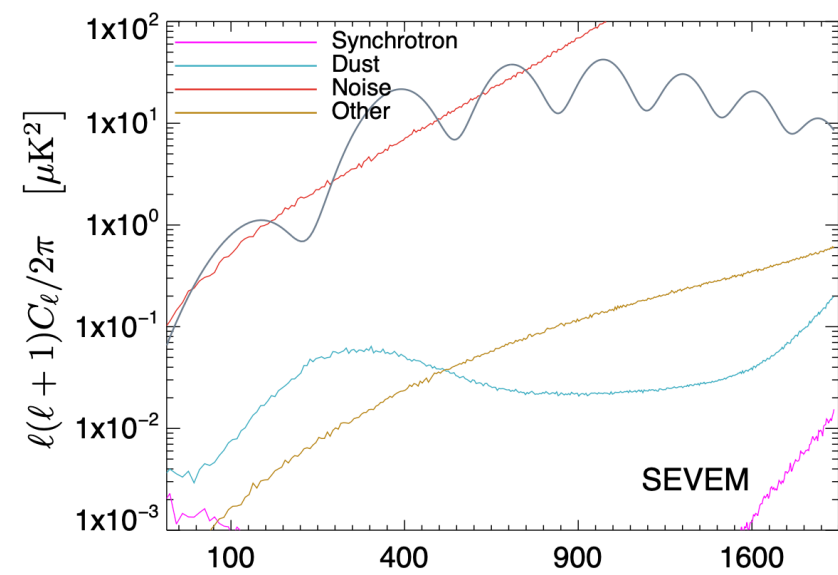
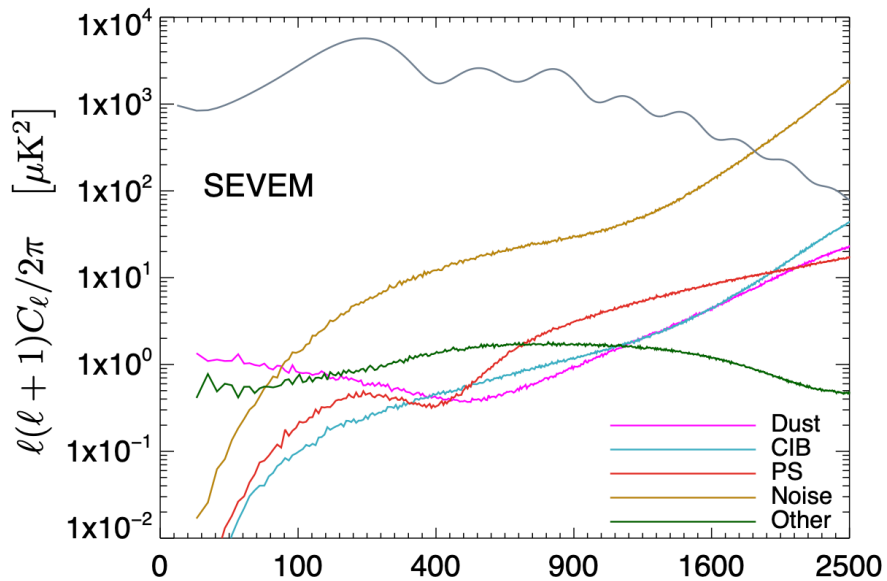
CMB harmonic coefficients by weighted linear combination of the input maps harmonic coefficients

$$s_{lm} = w_l^T x_{lm}$$

Component Separation



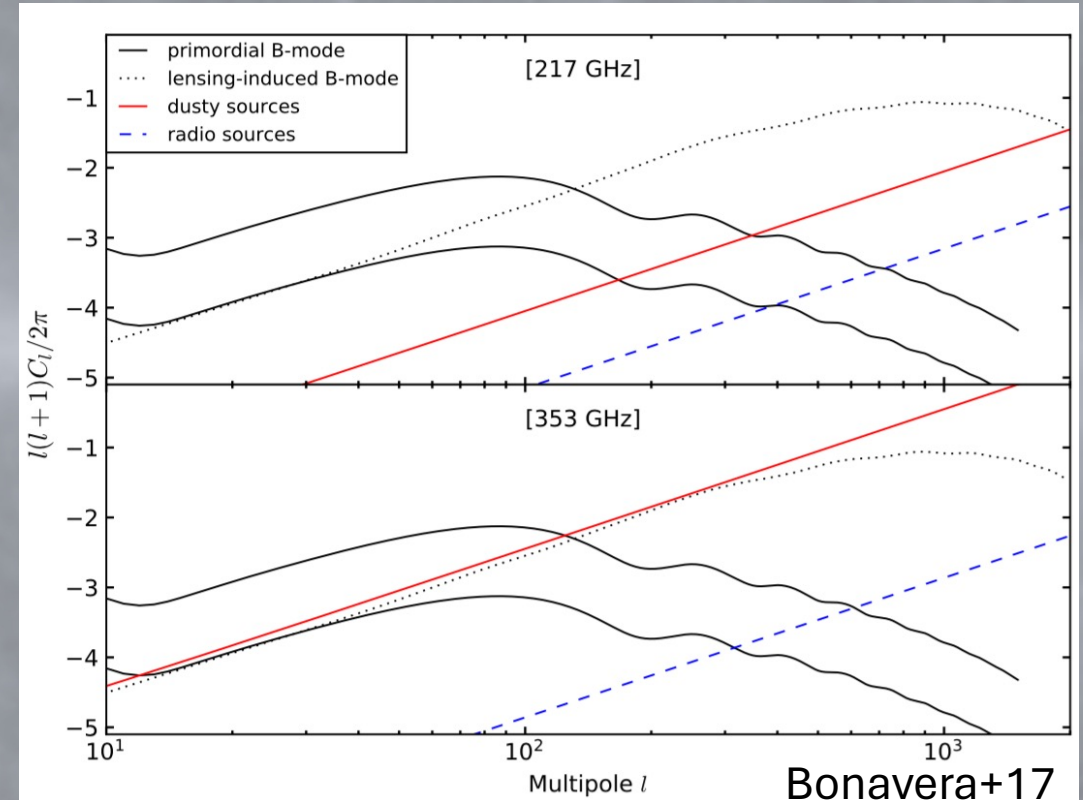
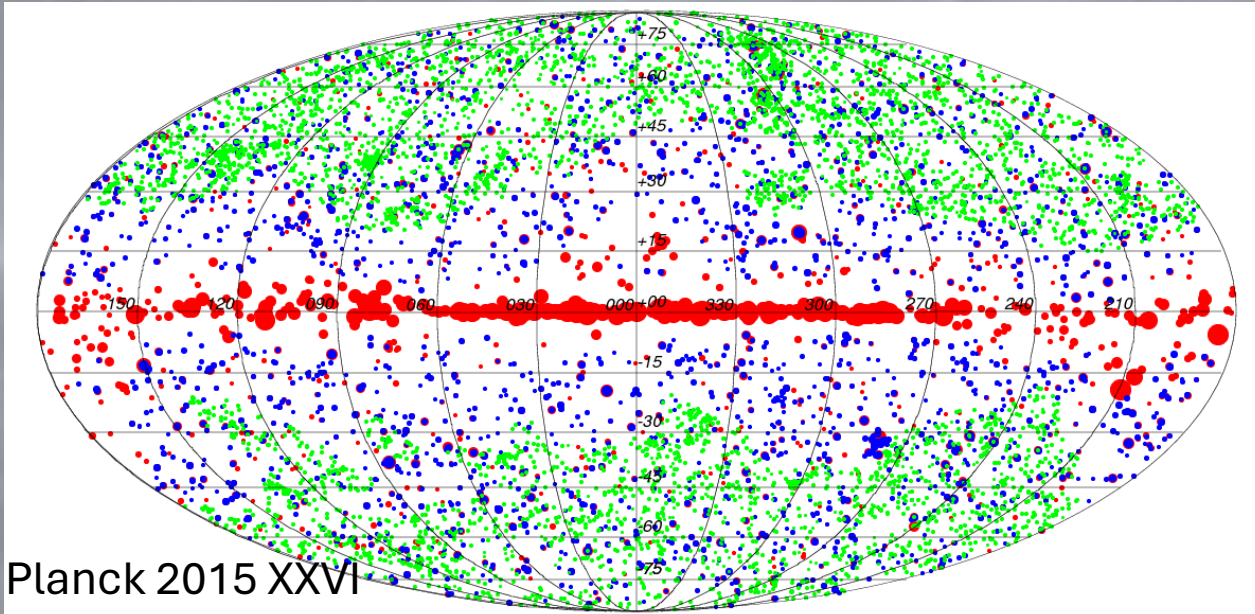
FFP8 simulations



Point Sources

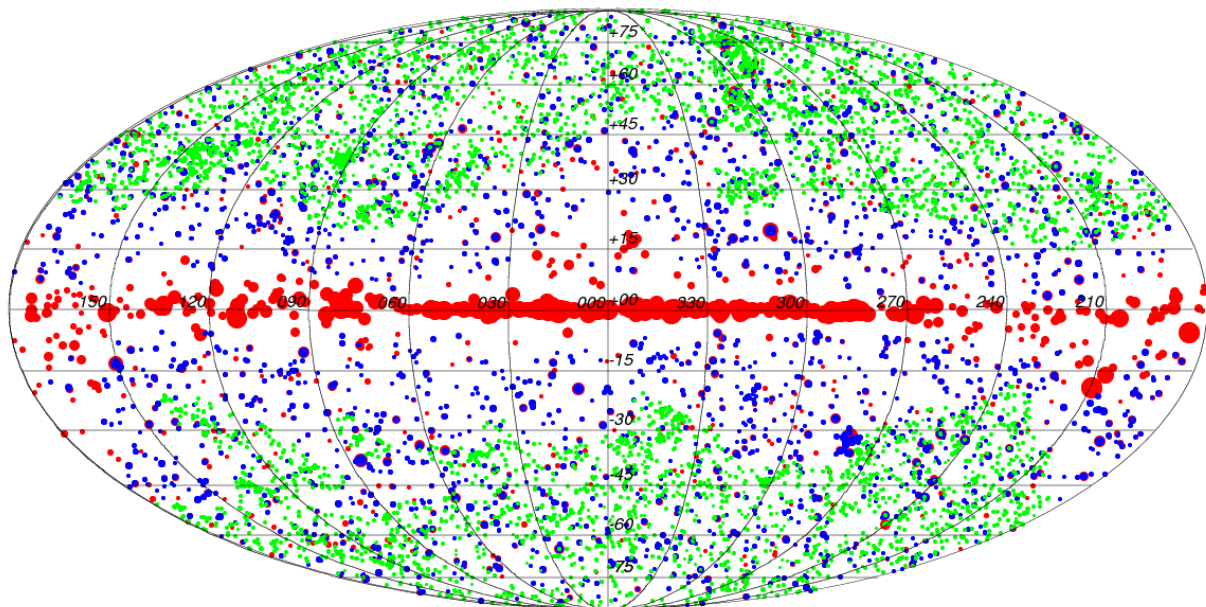
- ...Unfortunately, many of the component separation techniques that are generally used to separate diffuse Galactic foregrounds are not well suited to deal with PS...
- PS: Distant galaxies seen as point-like objects through the observational beam
- Albeit “clustered”, their distribution is isotropic on very large scales ($\gtrsim 100$ Mpc)
- Their contribution reduced by detecting and removing them from the maps
- An alternative is to MASK them

Point Sources



Point Sources

The Second Planck Catalogue of Compact Sources



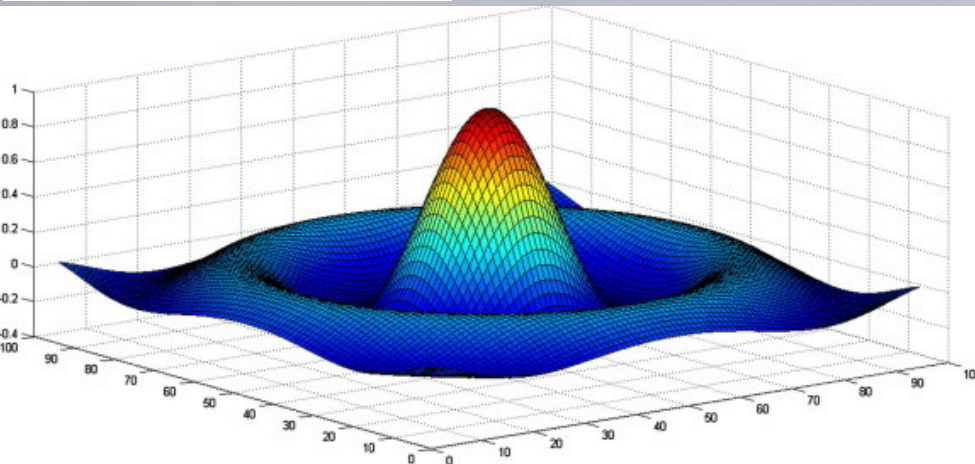
Channel	Flux density 90% completeness [mJy]	No. of sources		Polarized sources	
		PCCS2	PCCS2E	PCCS2	PCCS2E
30	427	1560	...	122	...
44	692	934	...	30	...
70	501	1296	...	34	...
100	269	1742	2487	20	43
143	177	2160	4139	25	111
217	152	2135	16842	11	325
353	304	1344	22665	1	666
545	555	1694	31068
857	791	4891	43290

Point Sources

Detection

MHW family

$$\hat{\psi}_n(k) = \frac{k^{2n} e^{-\frac{k^2}{2}}}{2^n n!}$$



Gonzalez-Nuevo+2006

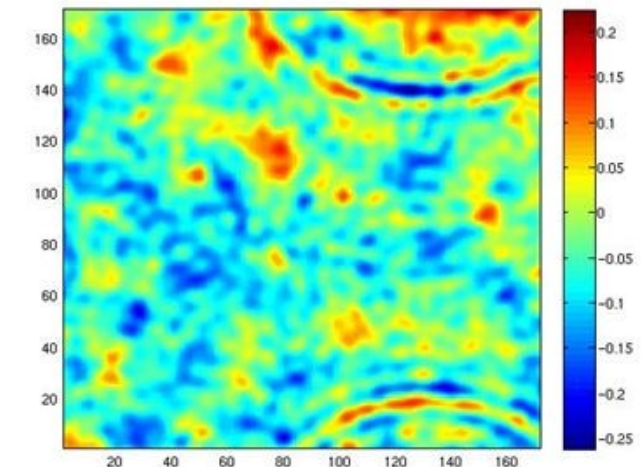
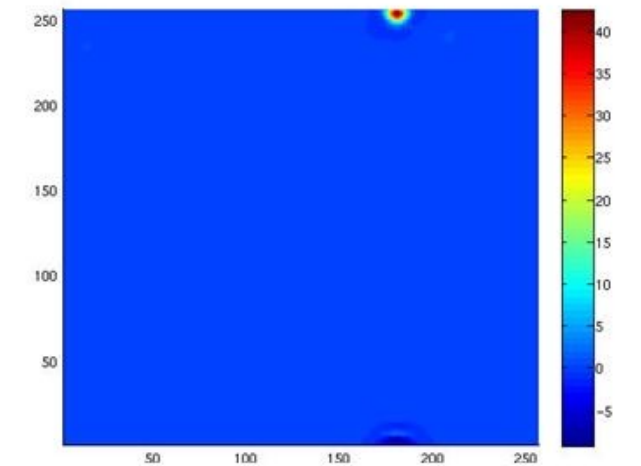
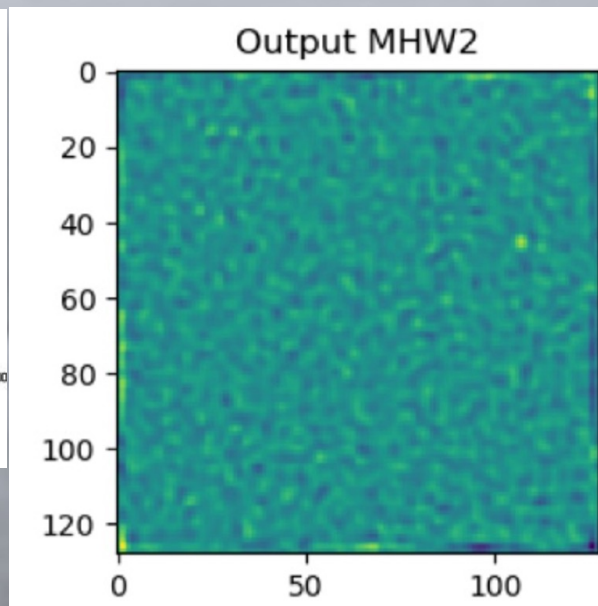
Lopez-Caniego+2006

Matched Filter

$$\psi_{MF} = \frac{1}{a} \frac{\tau(q)}{P(q)},$$

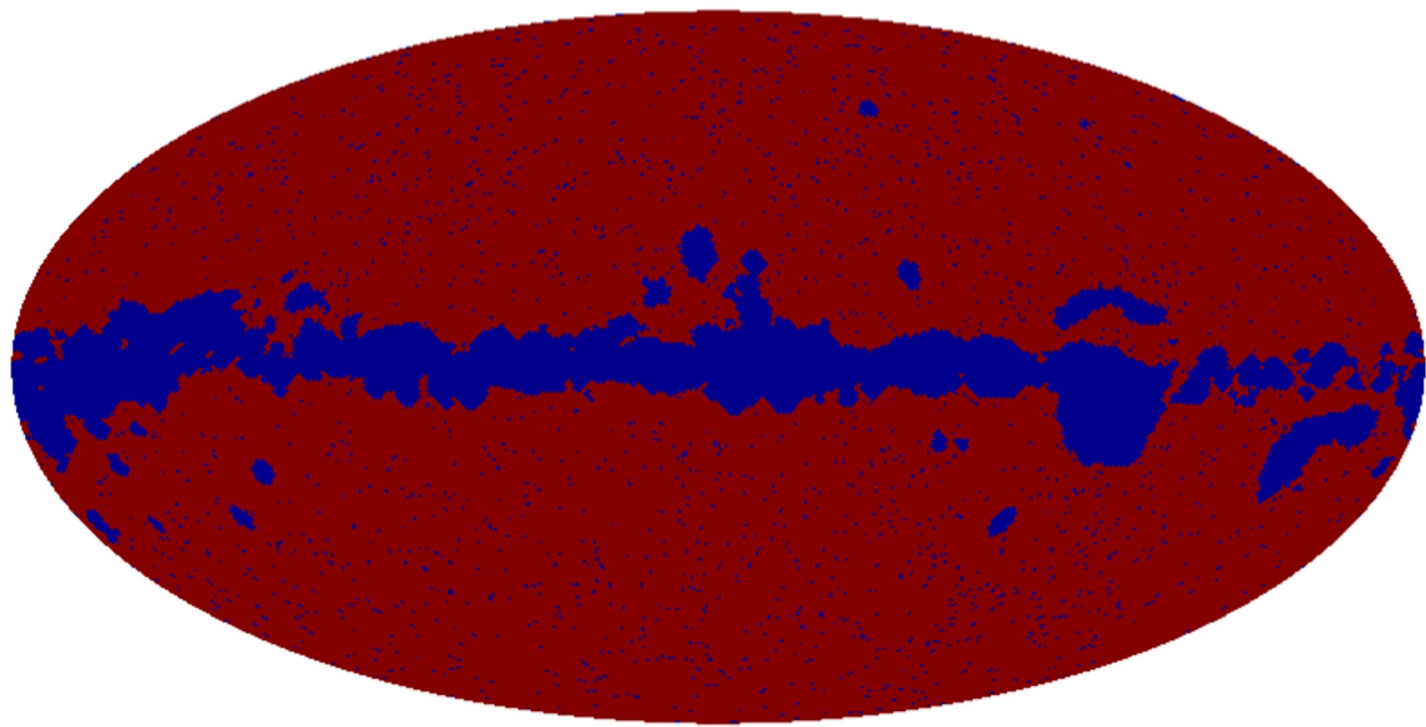
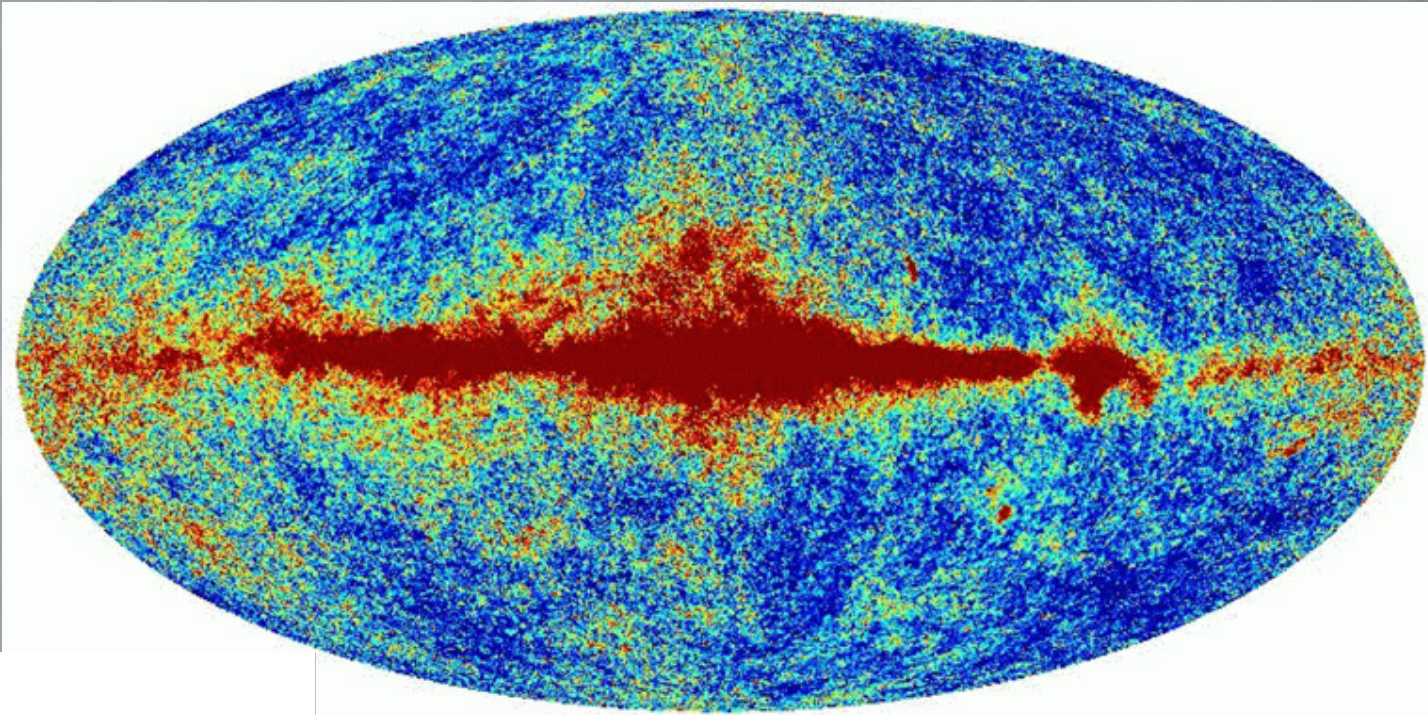
Bk power spectrum

Fourier transform of src profile (beam)



Point Sources

Masking



Neural Network approach

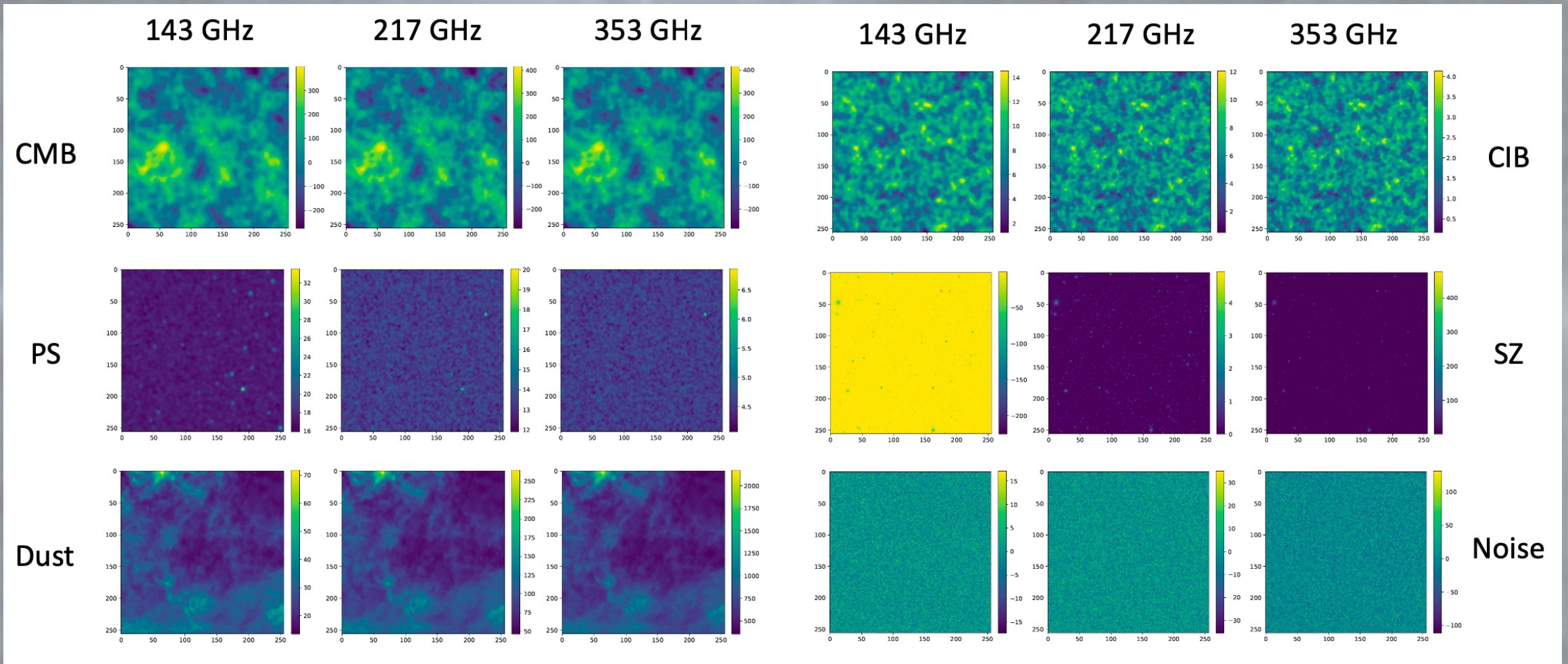
Looking for:

- Better performance
- No ringing
- No border effect
- No mask needed
- No bk power spectrum estimation
- More flexible and automatic

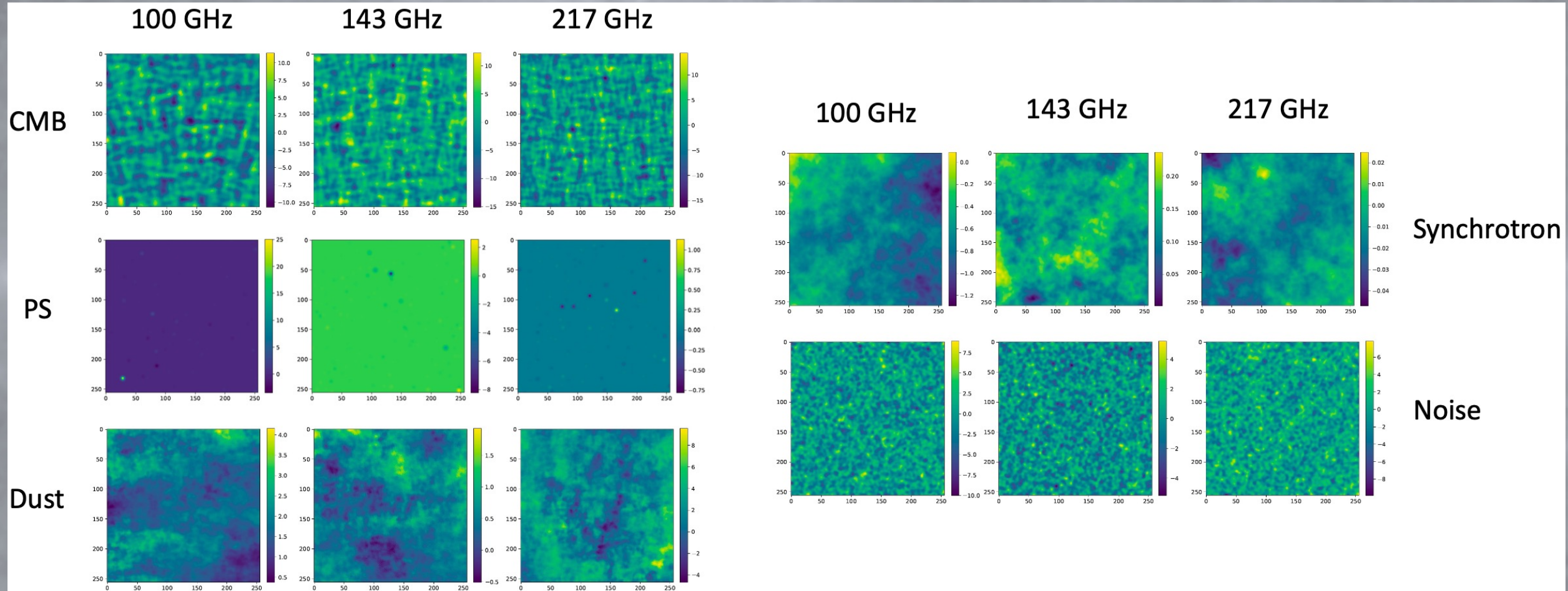
Realistic simulations needed:

- Patches of the sky
- CMB signal (label)
- Galactic thermal dust and synchrotron emission
- PS radio (label) and IR background
- Instrumental white noise

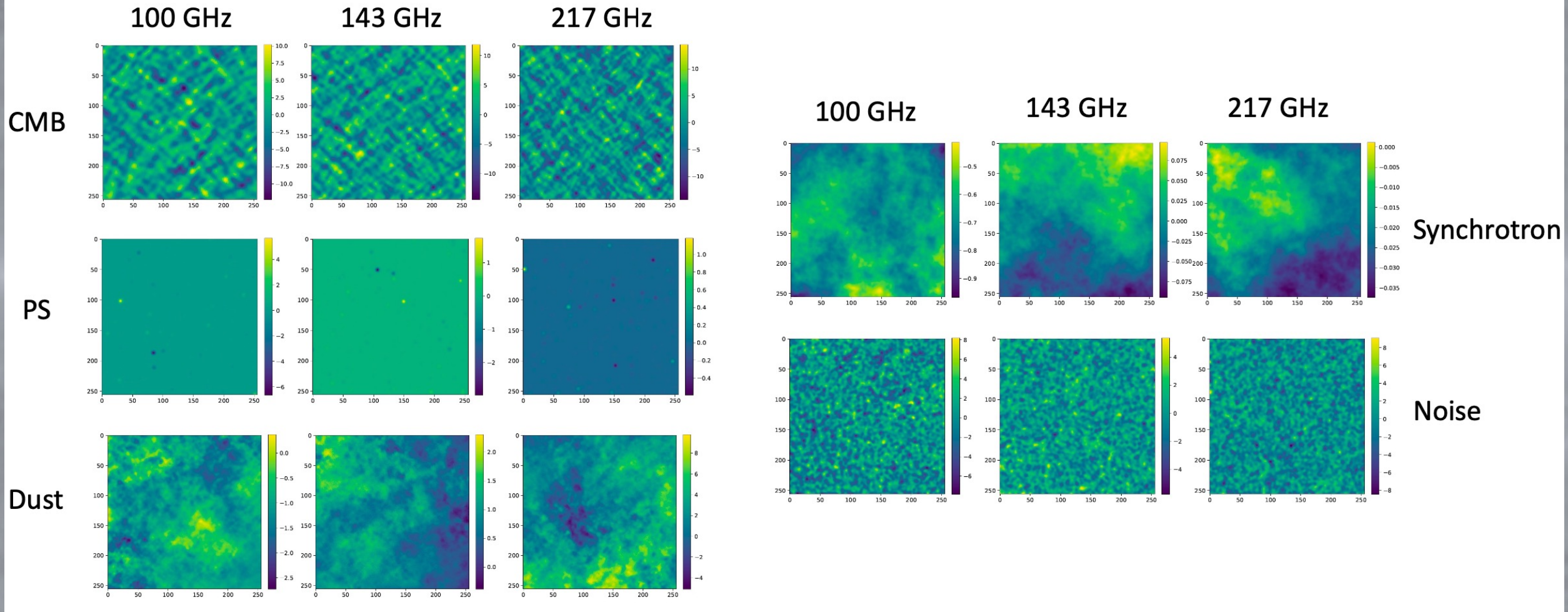
Simulations - T



Simulations - Q

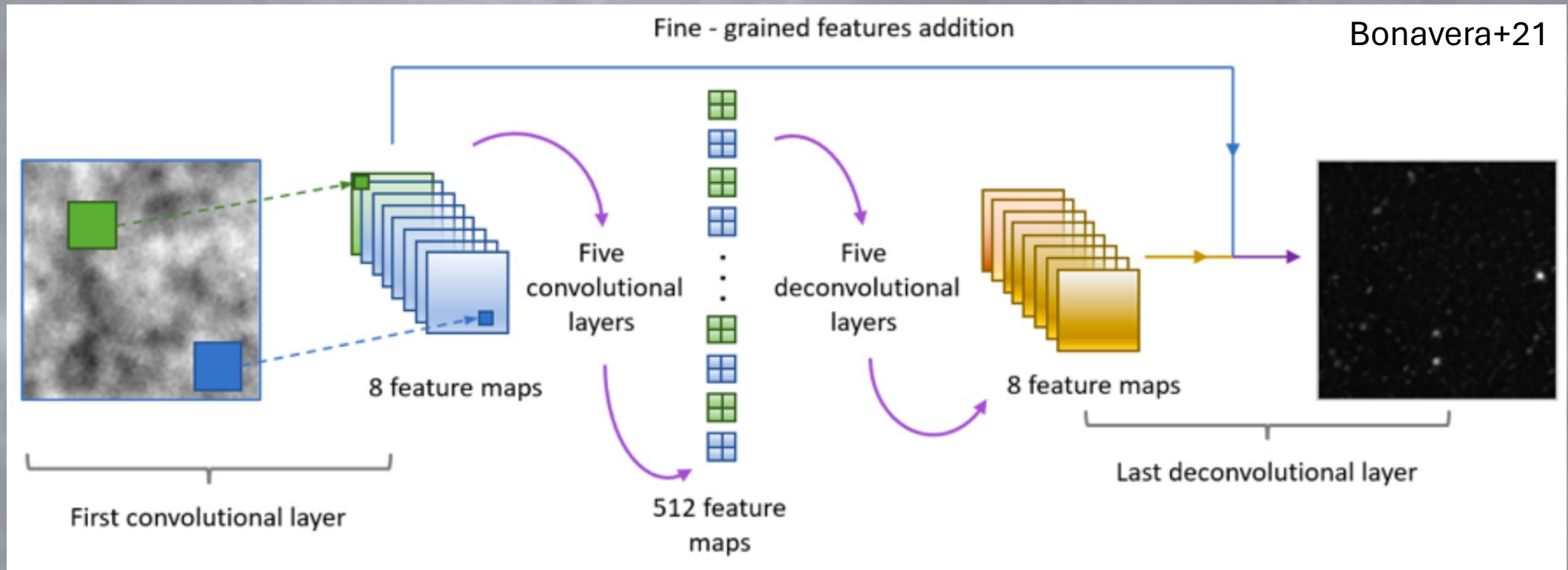


Simulations - U



PoSeIDoN

Point Source Image Detection Network

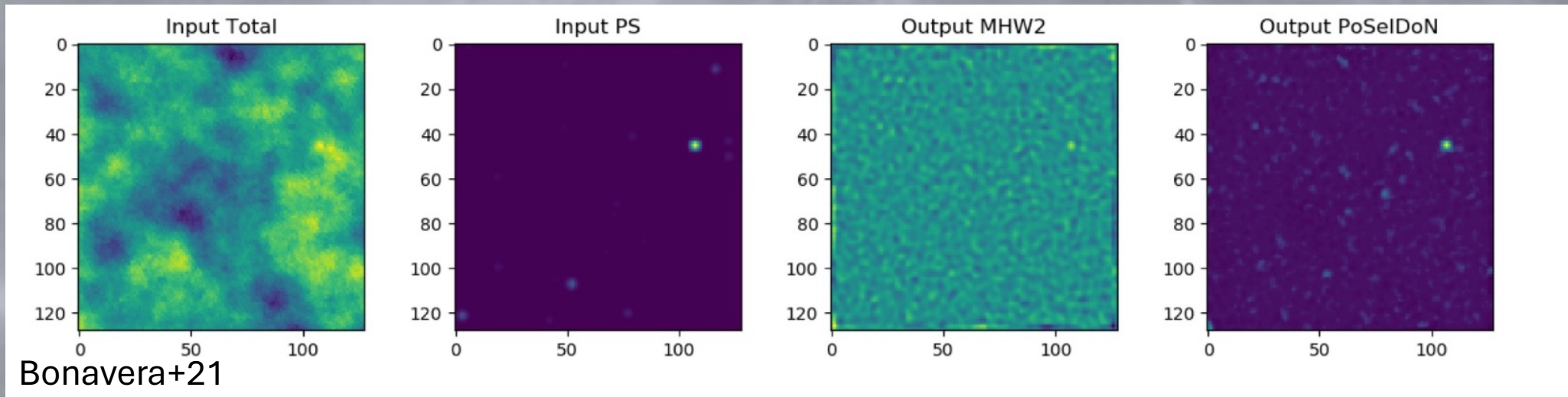


Convolutional block: 6 layers
8-16-64-128-256-512 feature maps

Padding Same
Leaky ReLU
MSE loss function
50 epochs

Deconvolutional block: 6 layer
256-128-64-16-8-1 feature maps

PoSeIDoN

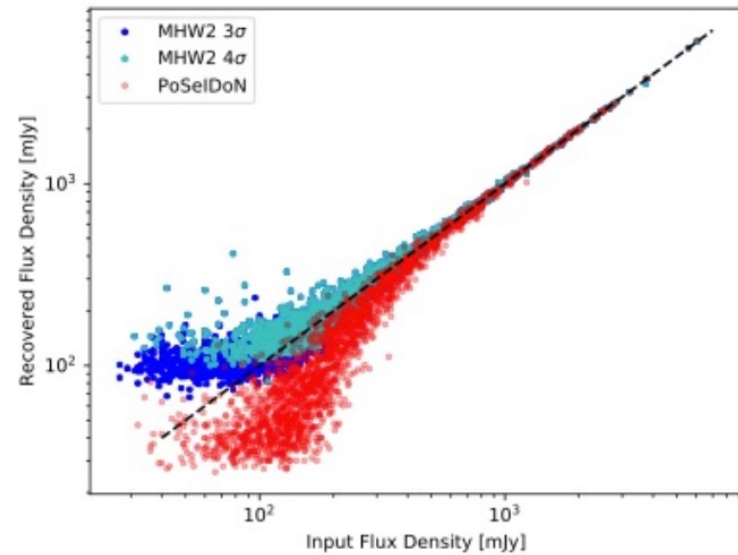
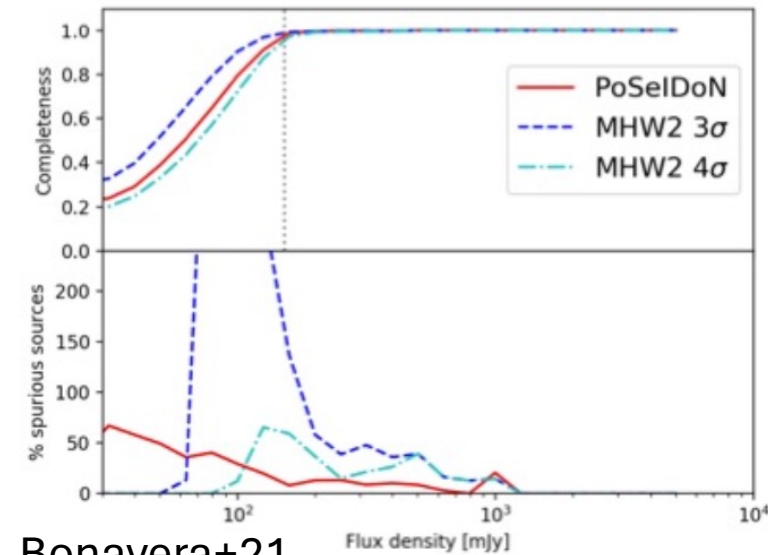


Simulations @217 GHz:
Patch of 32 x 32 pixels
50 000 training set (total & PS)
5 000 validation set

Catalogue:
searching peaks (i.e. local maxima)

- above σ_{MHW2} intensity threshold (PoSeIDoN)
- above $4 \sigma_{\text{MHW2}}$ (MHW2)

PoSelDoN



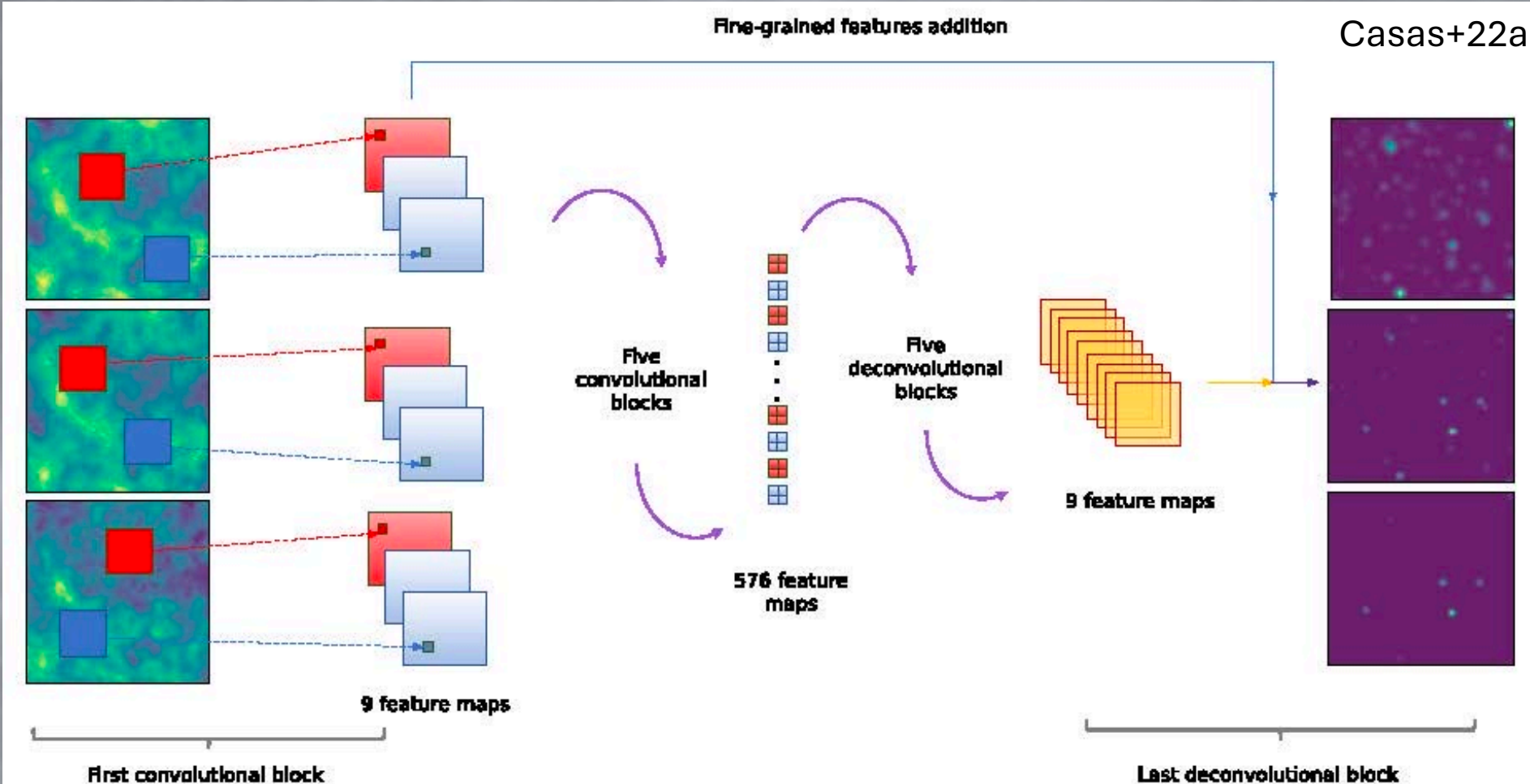
$$C(> S_0) = \frac{N_{true\ detected(> S_0)}}{N_{input(> S_0)}}$$

$$R(S_0) = \frac{N_{output(> S_0)} - N_{true\ detected(> S_0)}}{N_{input(> S_0)}}$$

Bonavera+21

- PoSelDoN provides more reliable results (i.e. a lower number of spurious sources)
- PoSelDoN does not have border effects like any filtering approach
- good PoSelDoN performance even at the freq.s where it was not trained
- ❖ Flux density estimation is not optimal WRT the MHW2, but best option for blind detection

MultiPoSeIDoN



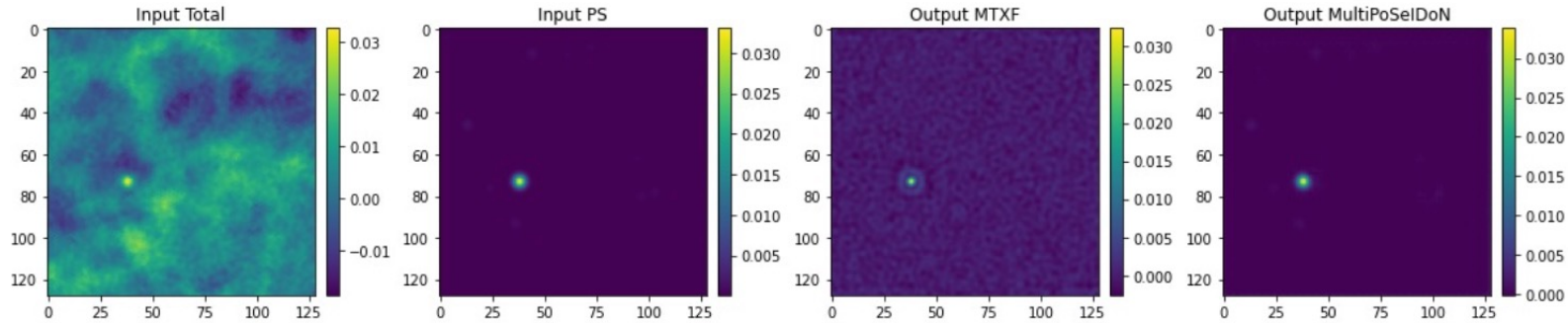
Sub-sampling factor of 2
Padding Same
Leaky ReLU
MSE loss function
AdaGrad optimizer
Minibatch of 32 sample
500 epochs

6 convolutional & pooling layers
9-18-72-144-288-576 feature maps
Learning the PS WRT the background

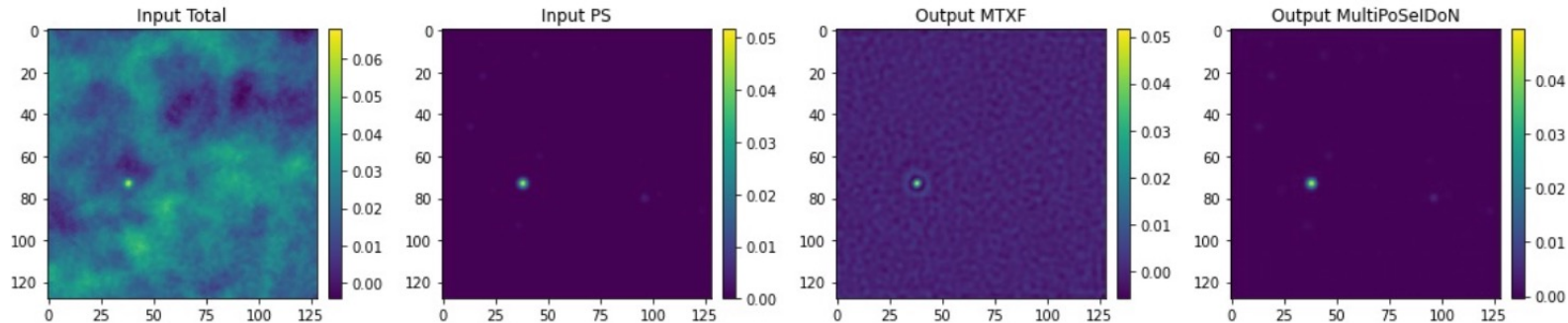
6 deconvolutional & pooling layers
288-144-72-18-9-3 feature maps
PS segmentation from the total map

MultiPoSelDoN

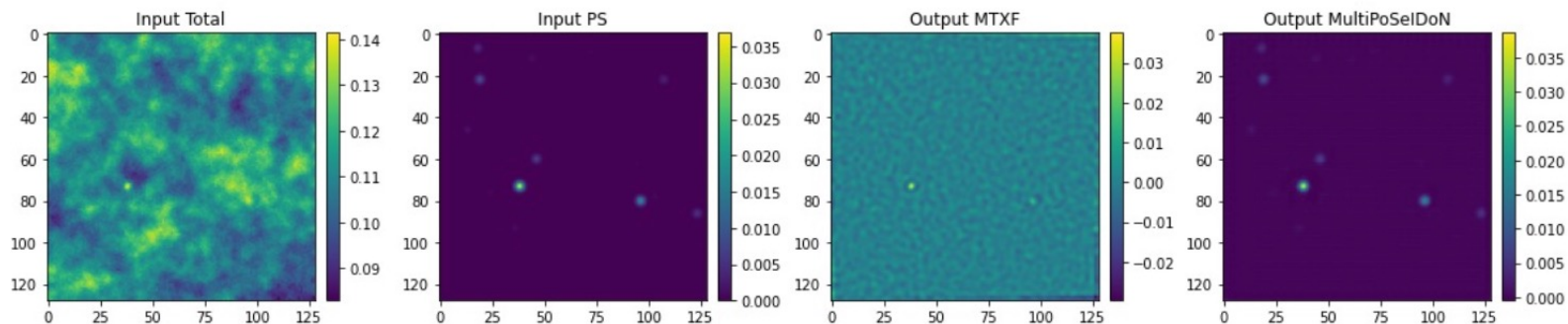
143 GHz



217 GHz



353 GHz



Casas+22a

Simulations:

143, 217 & 353 GHz

PS flux density scaling w/ freq

Patch of 128 x 128 pixels (90")

50 000 training set (total & PS)

5 000 validation set

Catalogue:

searching peaks

(i.e. local maxima)

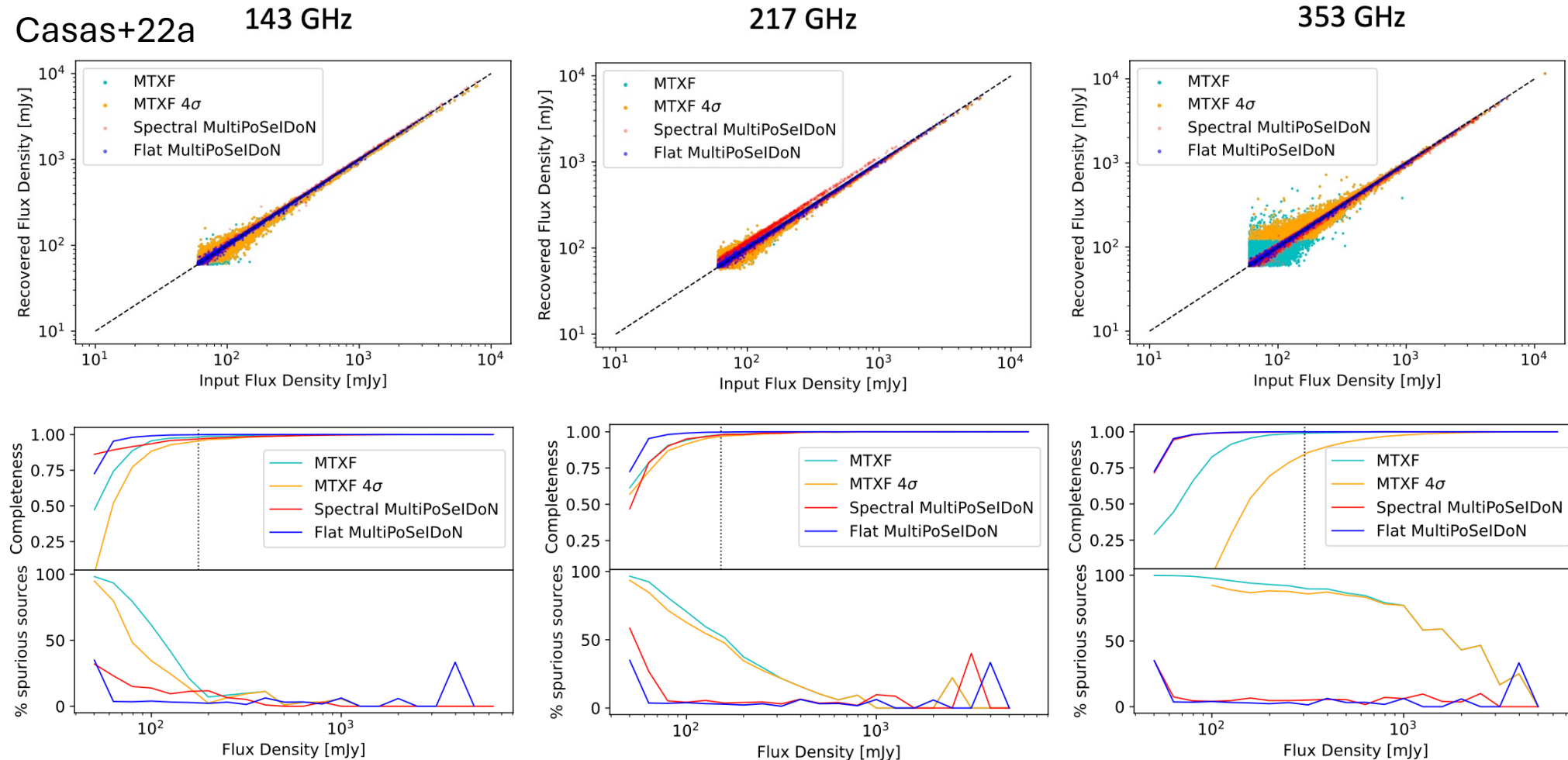
- NN above 60 mJy threshold

- MTXF 4σ

MultiPoSelDoN

MultiPoSelDoN performs better than the MTXFs

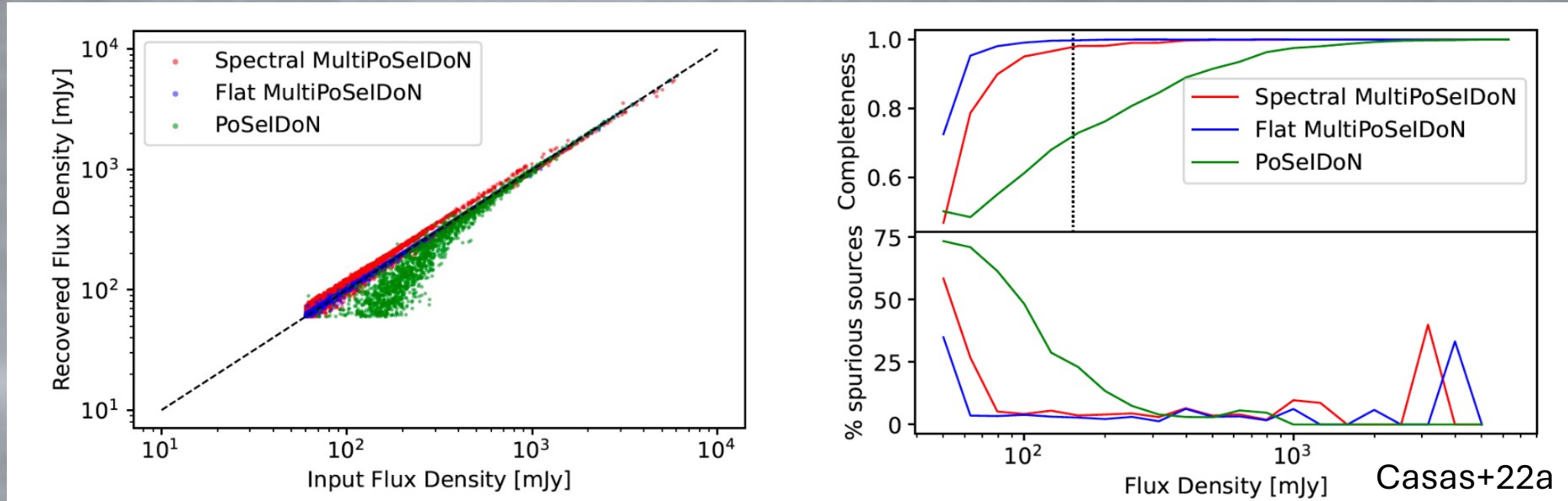
- Similar completeness @ 143 & 217 GHz
- Better completeness @ 353 GHz
- Better in number of spurious sources



@143-217-353 GHz
90% completeness level

- NN 79-71-60 mJy
 - MTXF 84-79-123 mJy
- Spurious source
- NN ~20% S<100 mJy
 - MTXF > 20% S< 180-400-1200 mJy

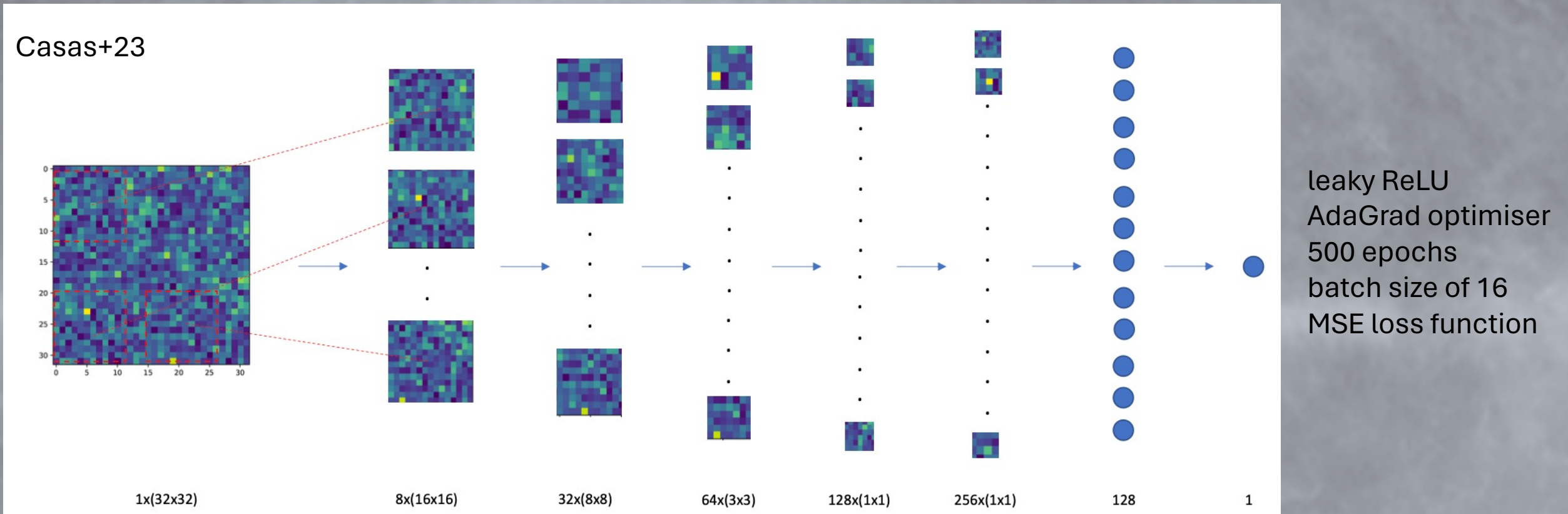
MultiPoSelDoN



- MultiPoSelDoN better than PoSelDoN, recovering flux density of fainter PS w/ lower relative error
- Thanks to the increasing of the training information, it learns the different correlations between the elements in the simulations due to their spectral behaviors

POSPEN

POint Source Polarization Estimation Network

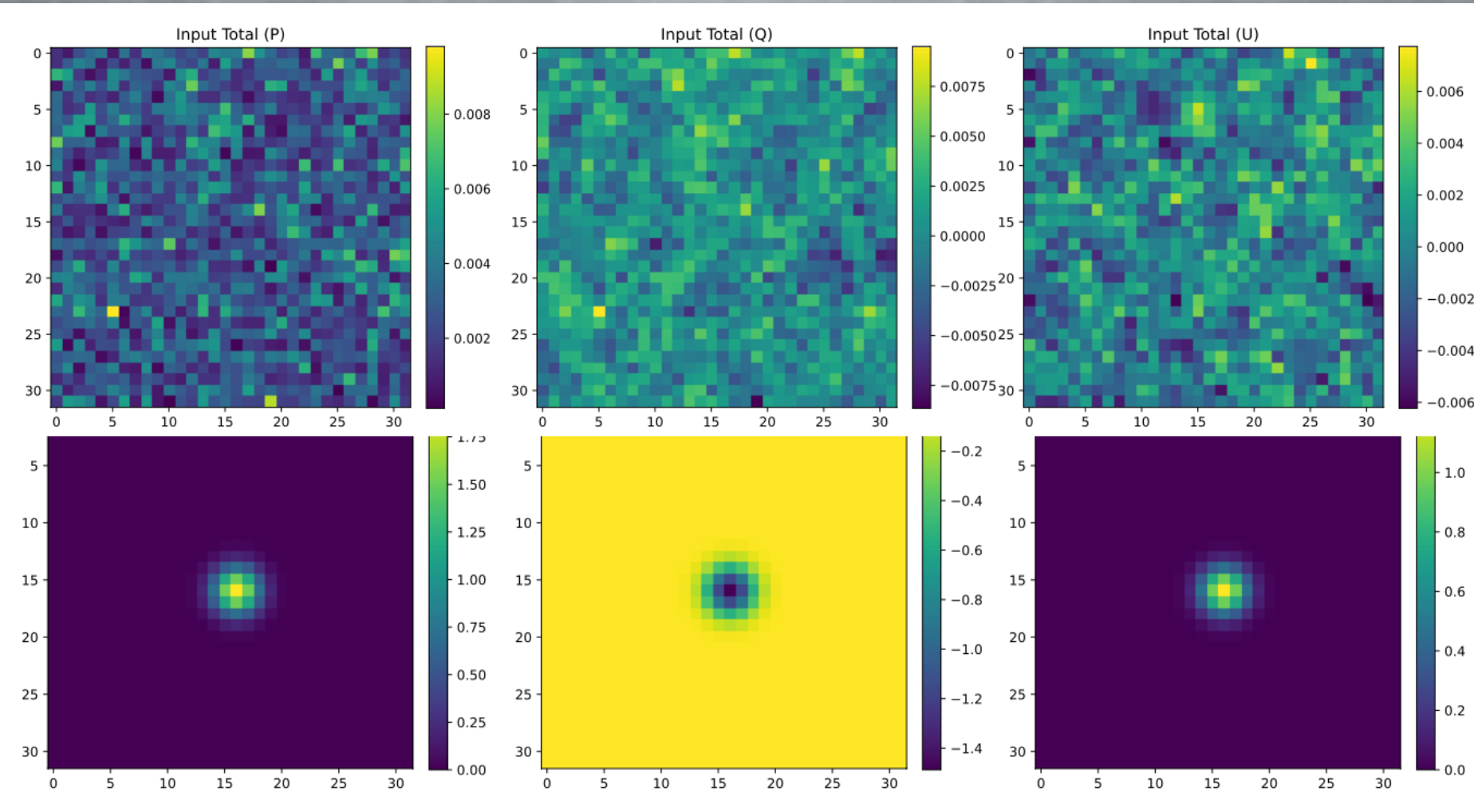


1st block read the input 32x32 patch
Five convolutional blocks, formed by
8-32-64-128-256 filters



two layers of 128 and 1 neurons
converting info to numerical
values

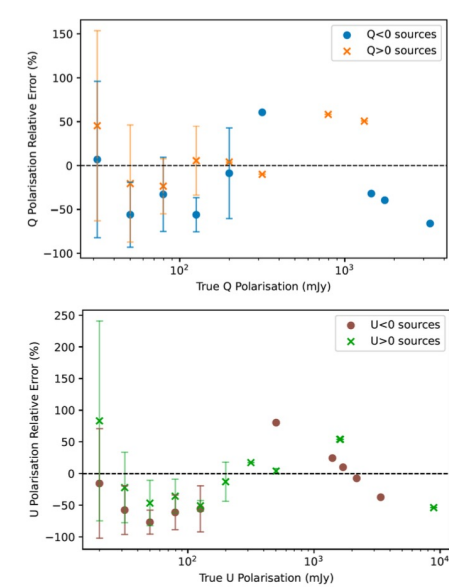
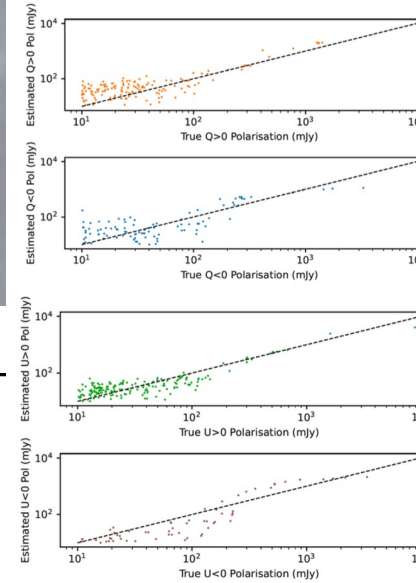
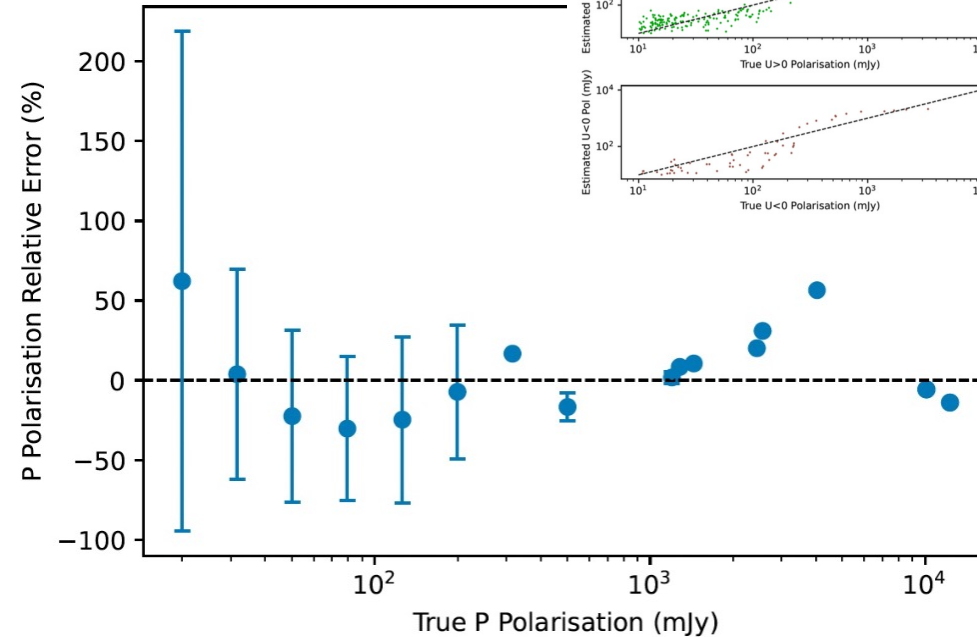
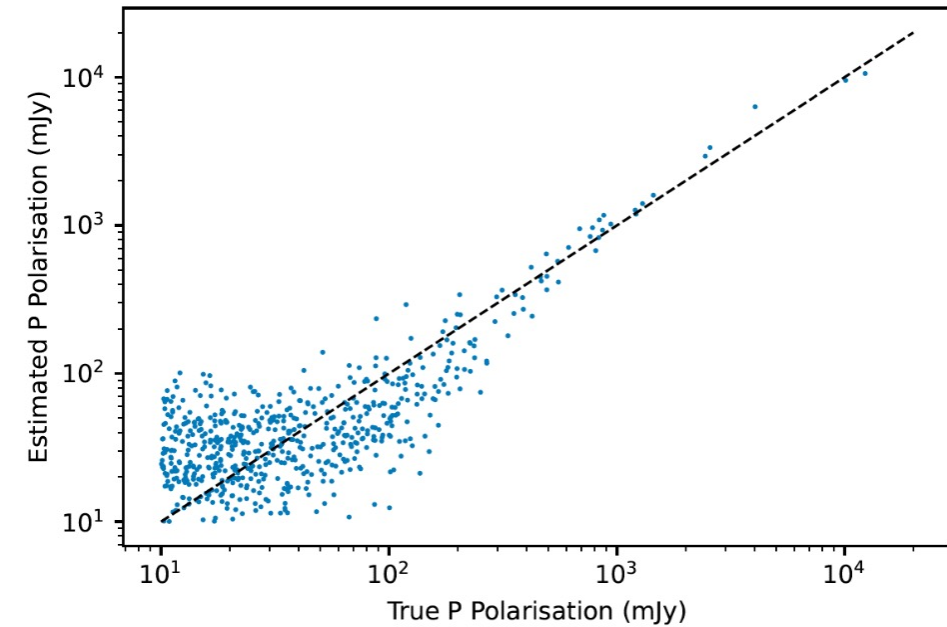
POSPEN



Polarization simulations (P Q U)
@217 GHz
32 × 32 pixels of 90''
a central injected PS
(non-blind method)
+ contaminants & CMB

10 000 training set (label PS flux)
1 000 validation set

POSPEN



POSPEN appears to be promising for estimating **polarization flux density** (non-blind way)

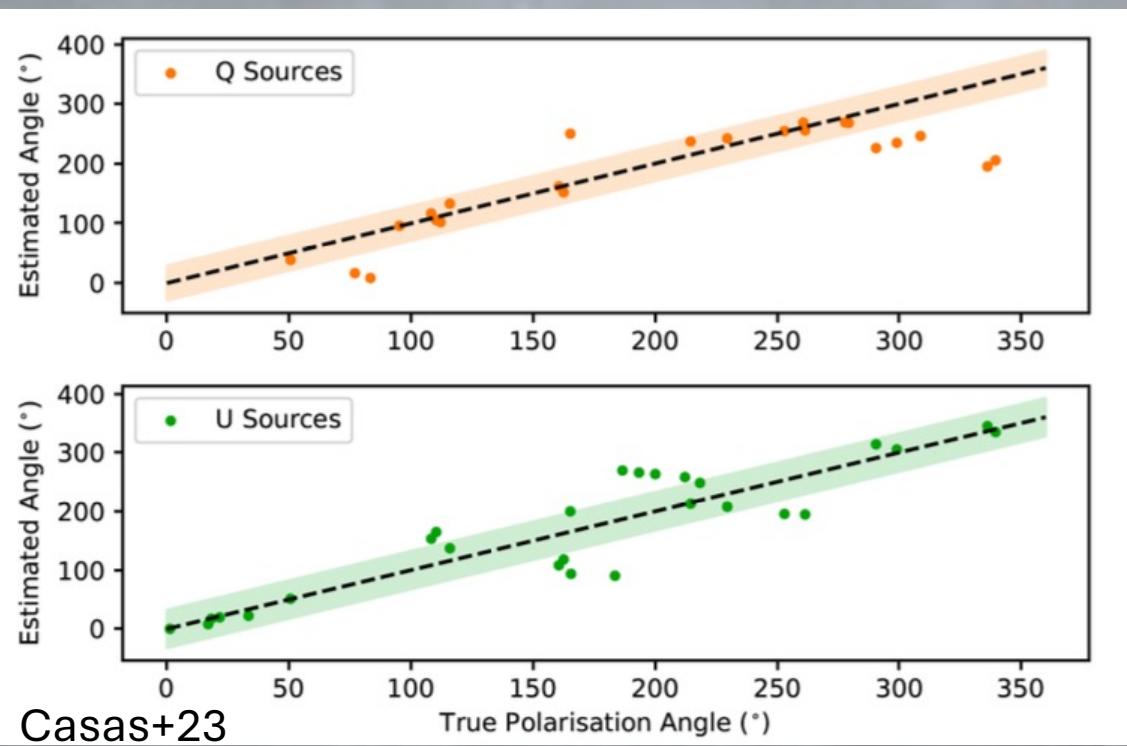
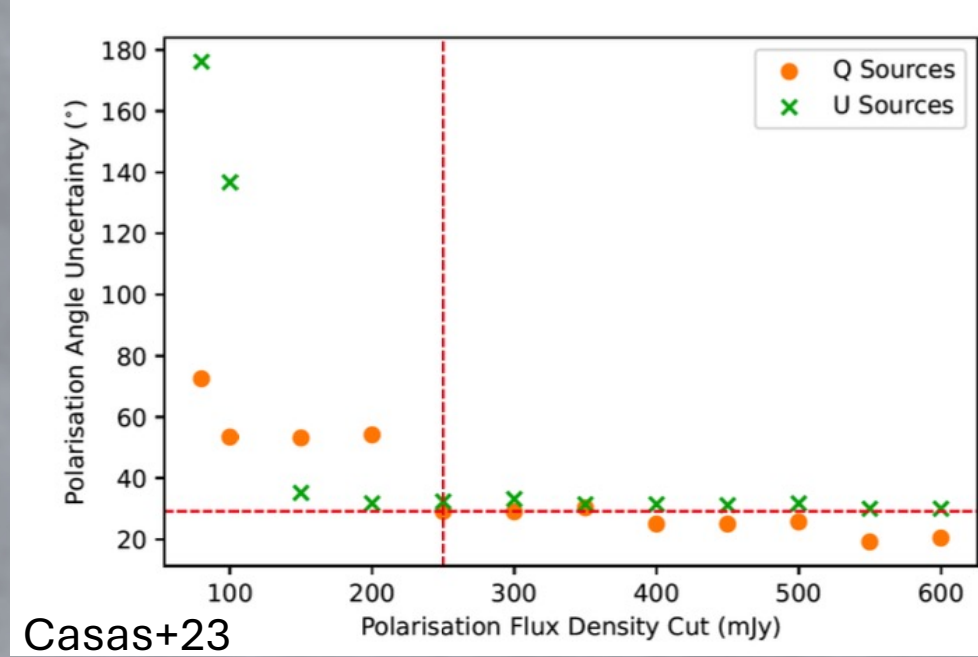
- It well recovers the polarization flux density of sources above 80 mJy
- Relative error of 30% in most of the flux-density intervals

POSPEN

$\psi = \tan^{-1}(U/Q)$ The **polarization angle** (ψ) can be estimated even when Q is well estimated but not its corresponding U, or vice versa

$Q = P \cos \psi$

$U = P \sin \psi$



POSPEN appears to be promising for estimating polarization flux density and angle in a non-blind way

NN4CMB

- NN better performance in PS WRT filters
- Same expected in CMB recovery WRT “classical” methods
- In particular:
 - Better background removal expected
 - Better noise removal expected

CENN - T

CMB Extraction Neural Network



In: 3 patches

Out: 1 patch w/ clan CMB

6 convolutional blocks:

layers w/

8-16-64-128-256-512 #filters

6 deconvolutional blocks:

layers w/

256-128-64-16-8-1 #filters

500 epochs

Mini-batch 32

MSE loss function

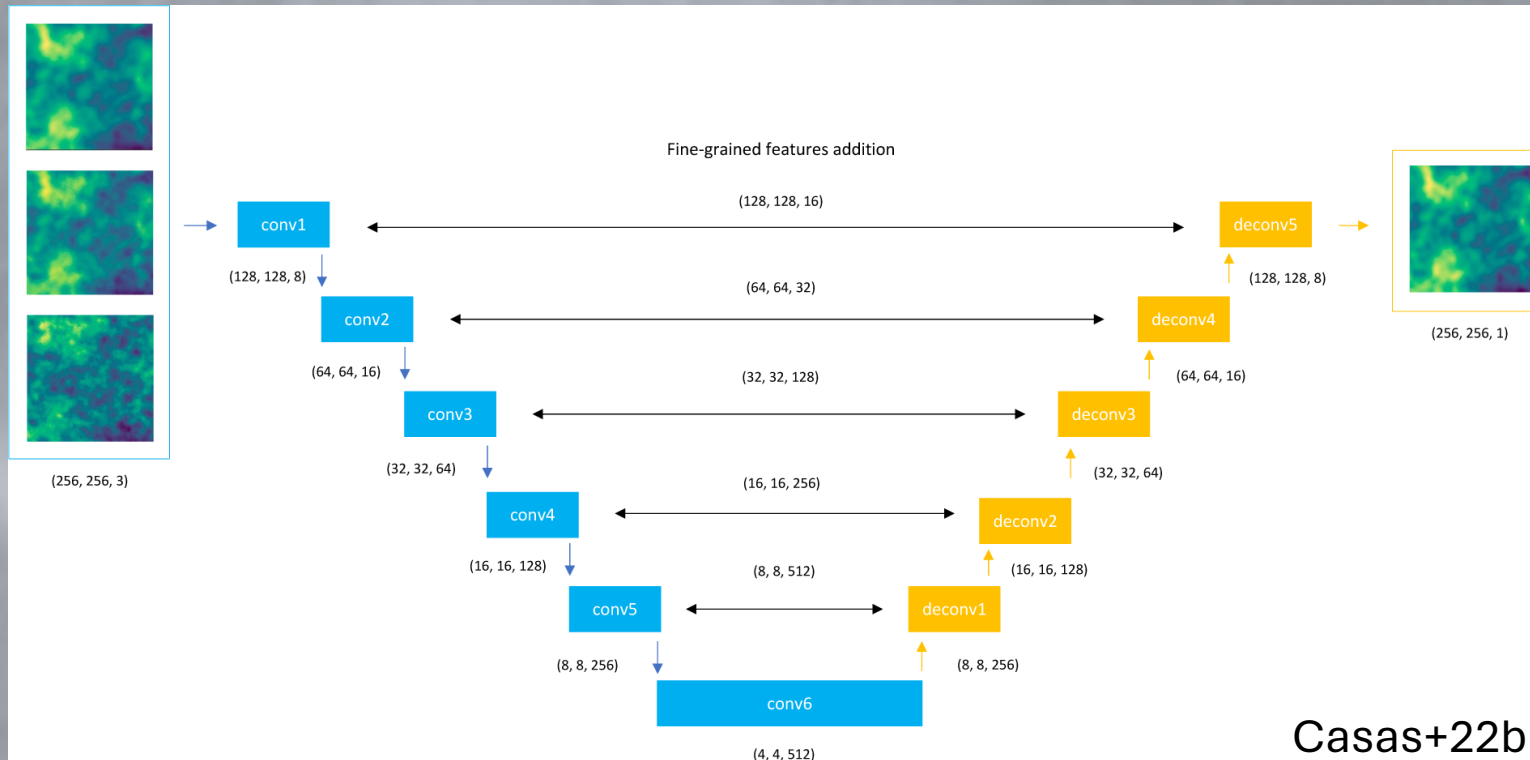
Subsampling factor of 2

Padding type Same

leaky ReLU

Casas+22b

CENN - T

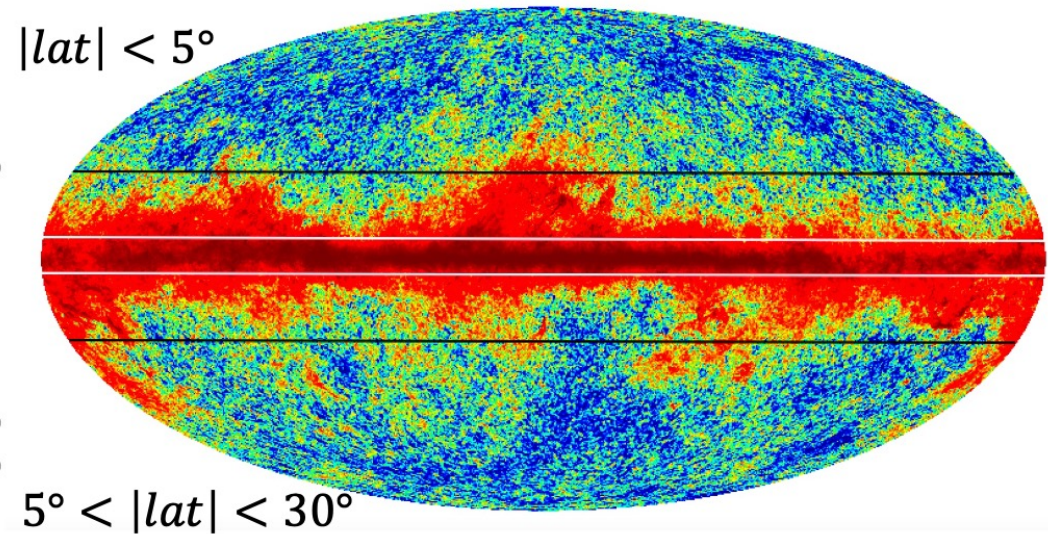
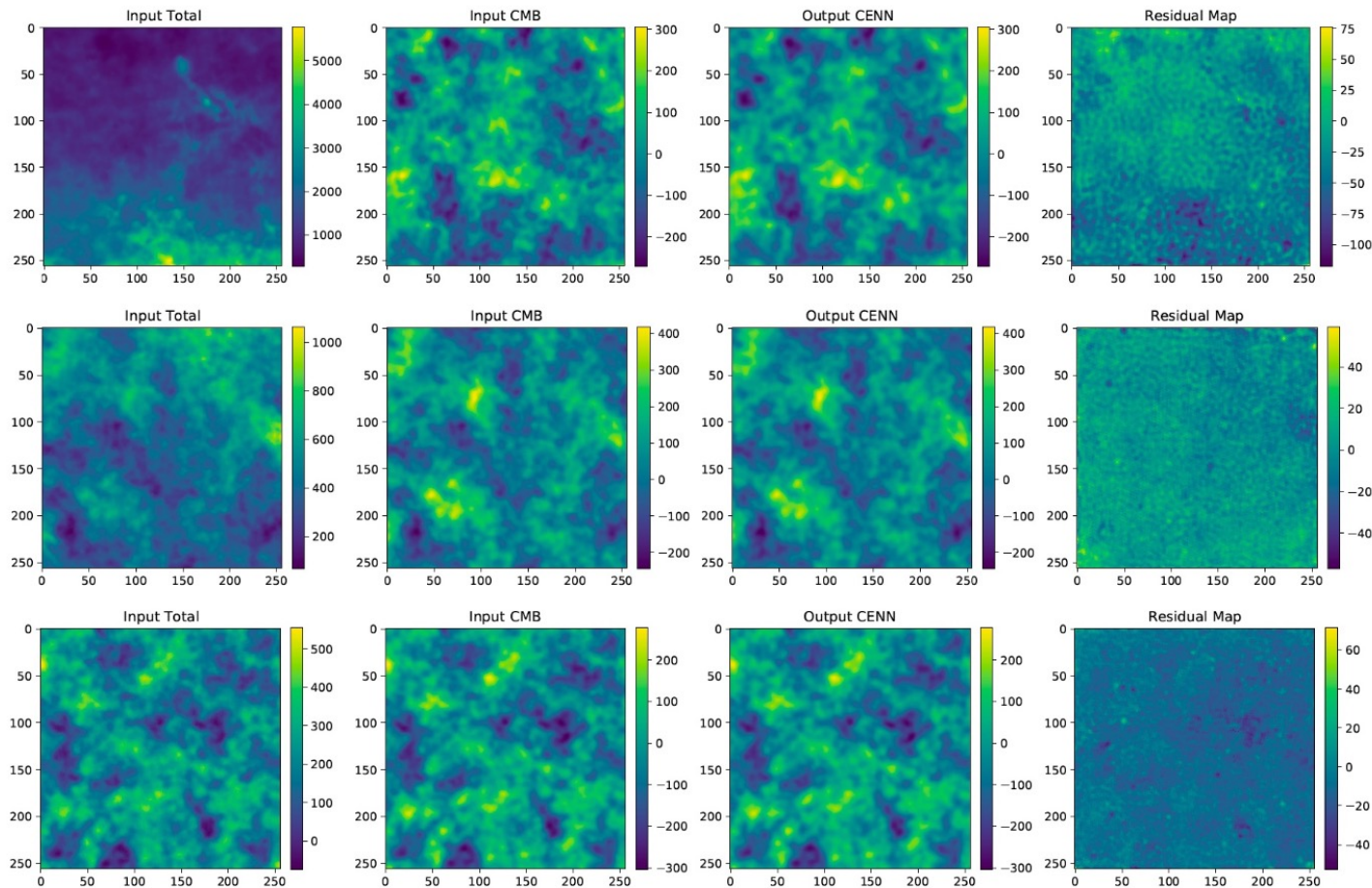


- layers to connect the convolutional and deconvolutional blocks, doubling the space of feature maps before each deconvolutional block
- these layers help to predict low-level features with the deconvolutional blocks by taking into account high-level features inferred by the convolutional blocks
- the addition of these layers is related to the task of predicting small-scale regions of the CMB signal by considering already inferred large-scale structures

CENN - T

Simulations @ 143, 217 & 353 GHz
PS flux density scaling w/ freq
256 x 256 pixels 90"

- 60 000 training set (labels CMB @ 217 GHz)
validation set:
- 6 000 all sky
 - 2 000 x 3 regions



$5^\circ < |lat| < 30^\circ$

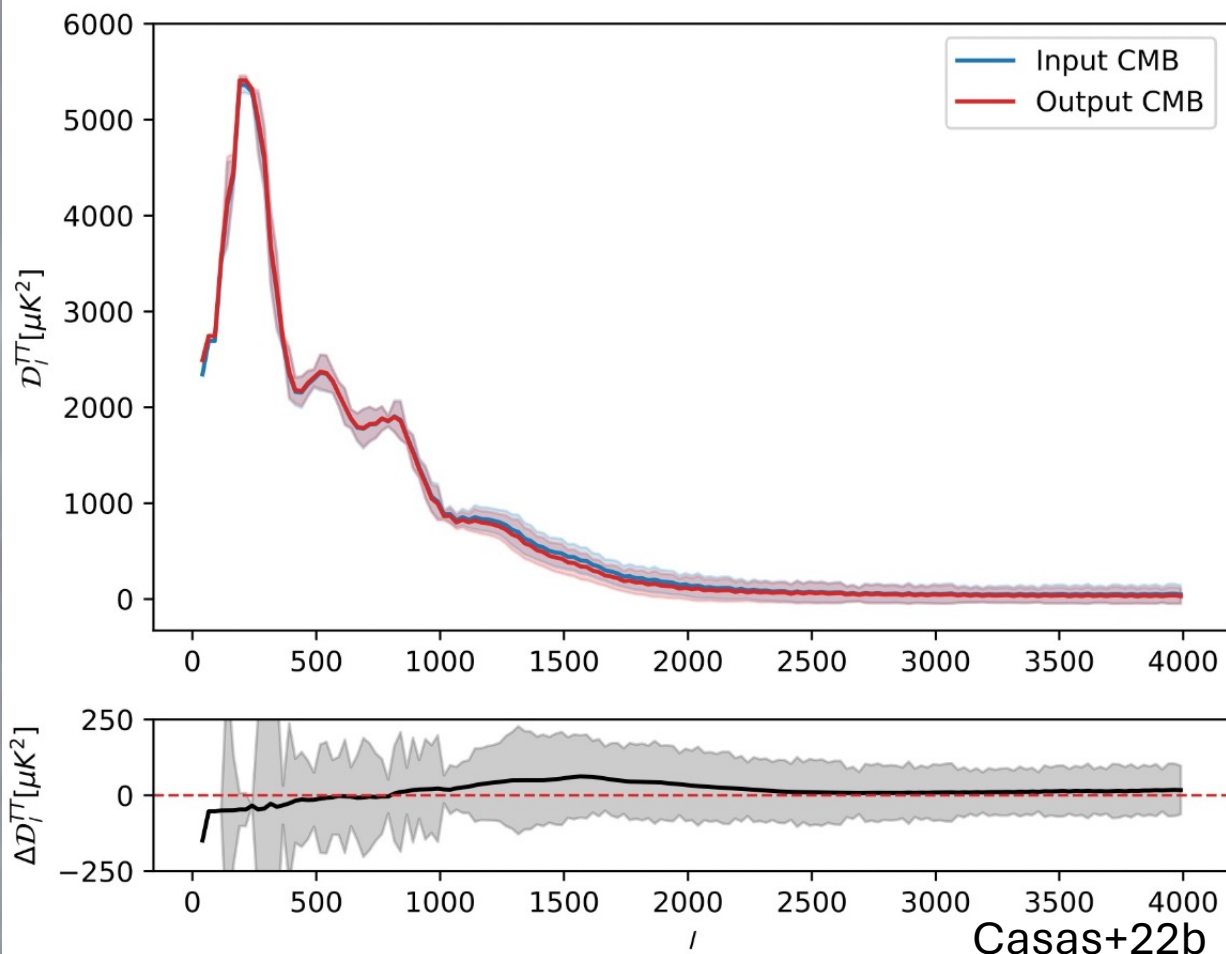
$30^\circ < |lat| < 90^\circ$

CENN - T

Mean power spectra of the input and output CMB

Difference of $13 \pm 113 \mu K^2$ for $l \leq 4000$

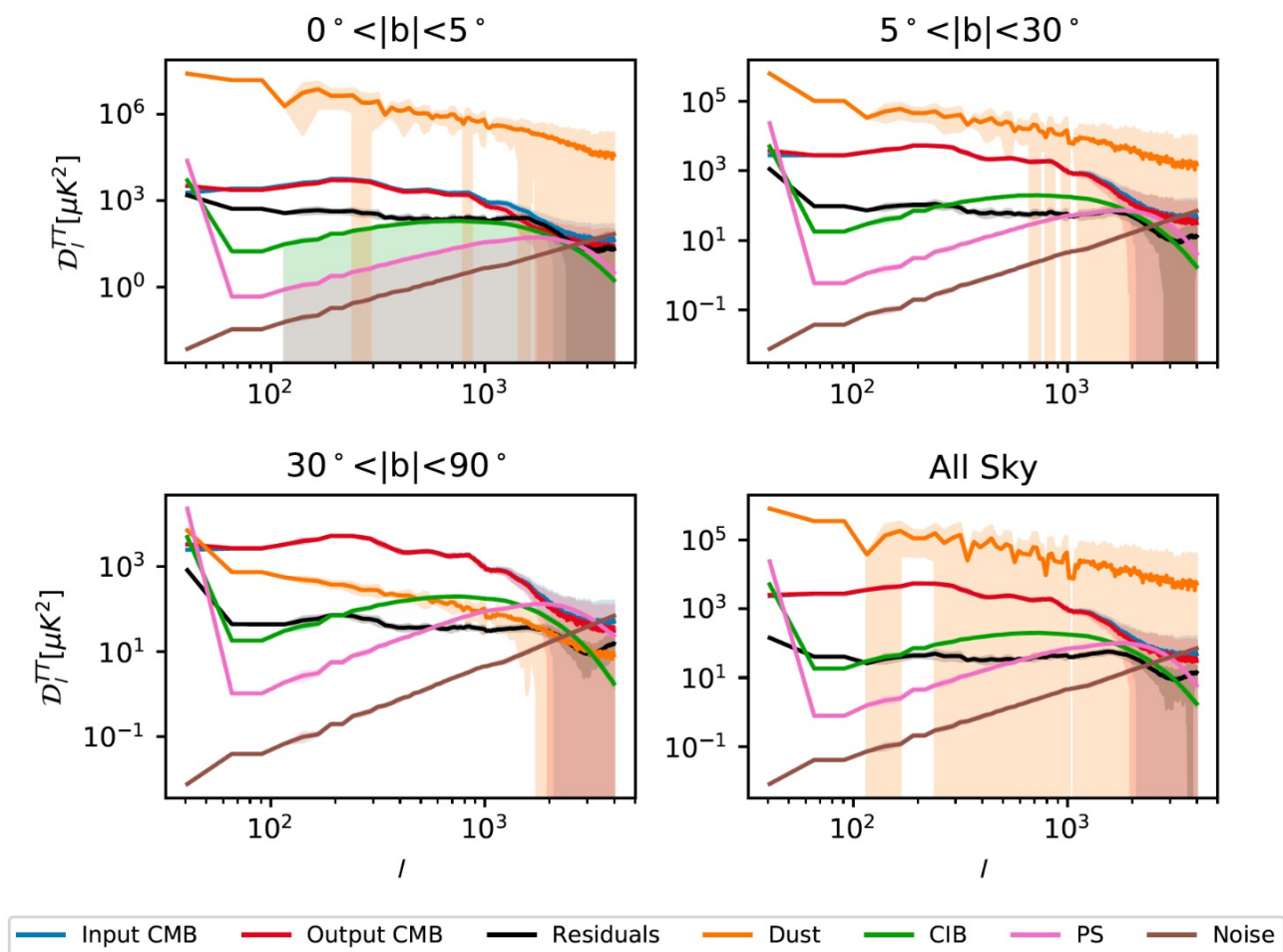
- CENN reliable also @ $l > 2500$
- PS contamination very small, only affects $l \sim 2000$



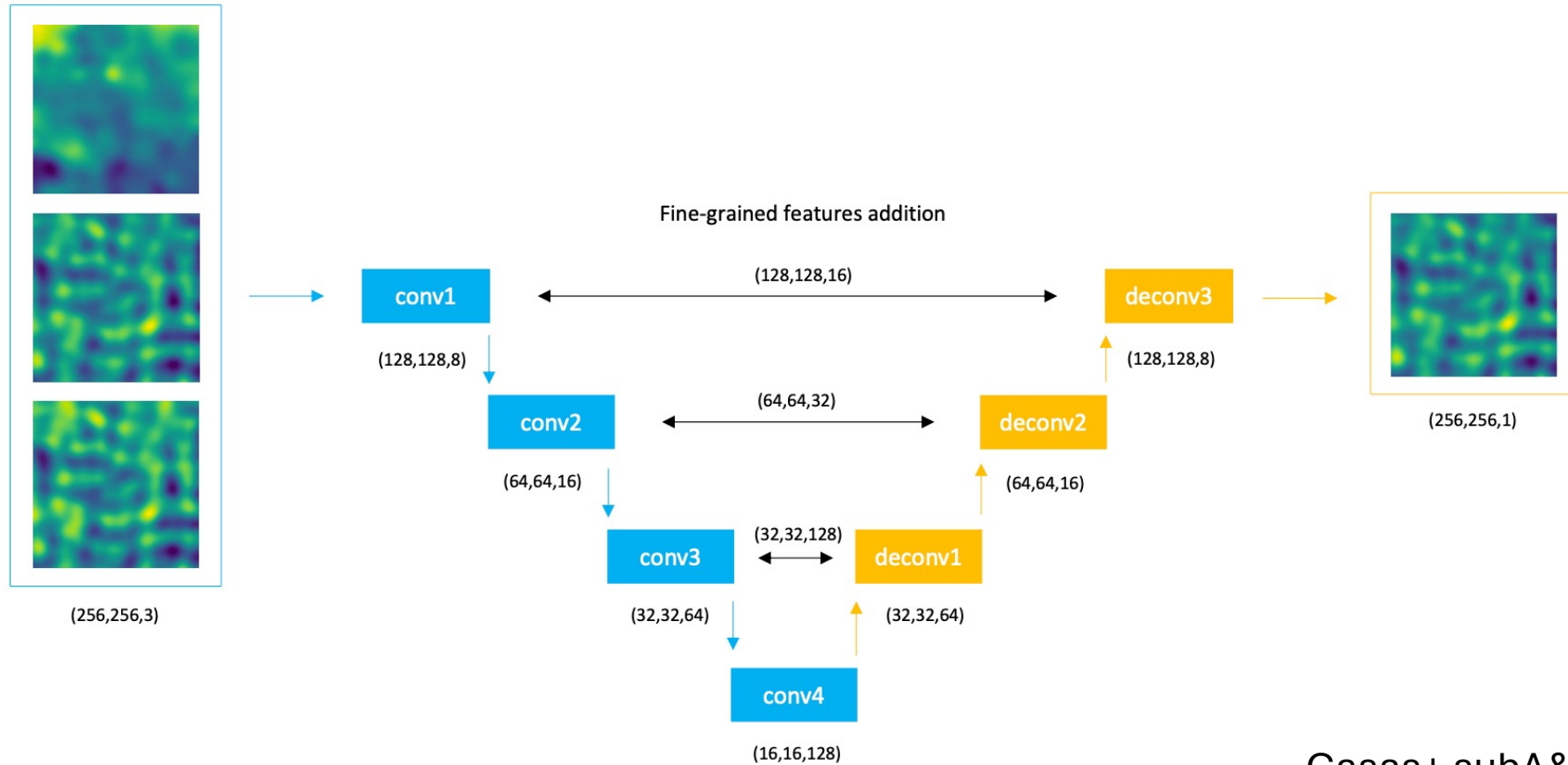
Mean power spectrum of the residuals + foregrounds
(difference between input and output CMB)

for each region and for the whole sky

- reasonable residuals also in contaminated regions



CENN - PoI



4 convolutional blocks:
8-16-64-128 #filters

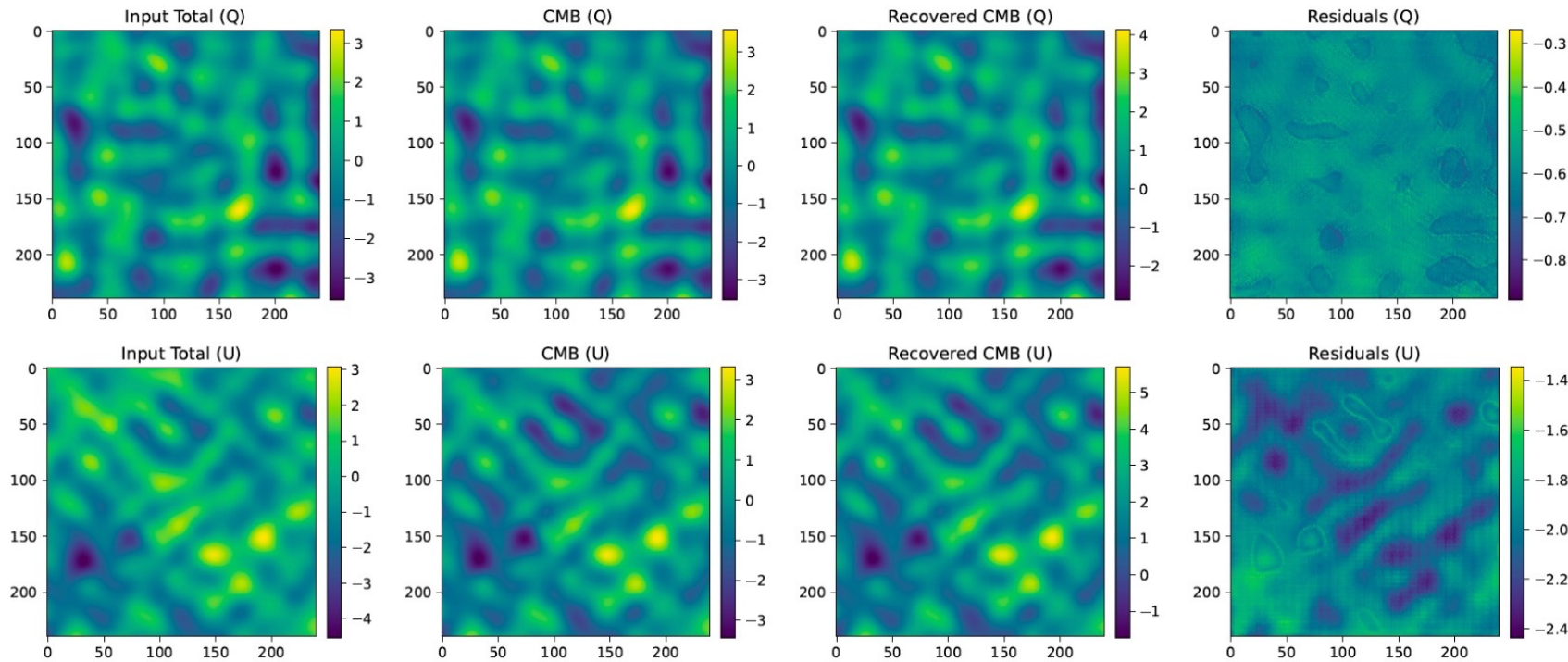
4 deconvolutional blocks
64-16-8-1 #filters

Convol. connected to deconv.
to add fine-grained features
padding type Same
activation function leaky ReLU
Final layer MSE loss function
AdaGrad optimizer
500 epochs

Casas+ subA&A

CENN - Pol

Q

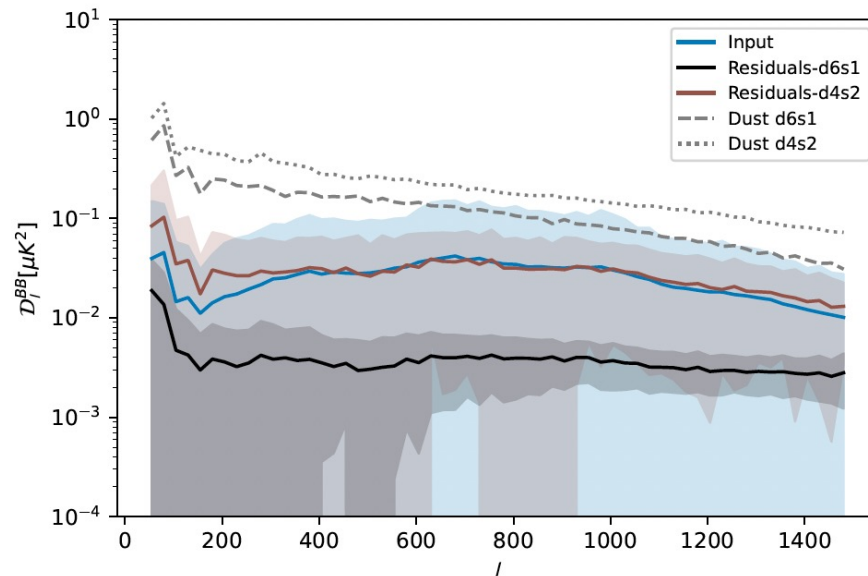
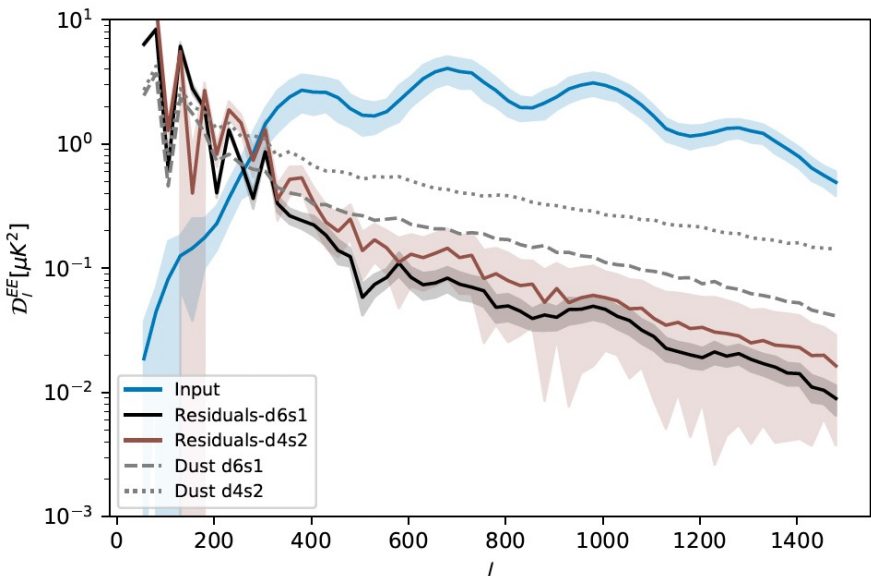
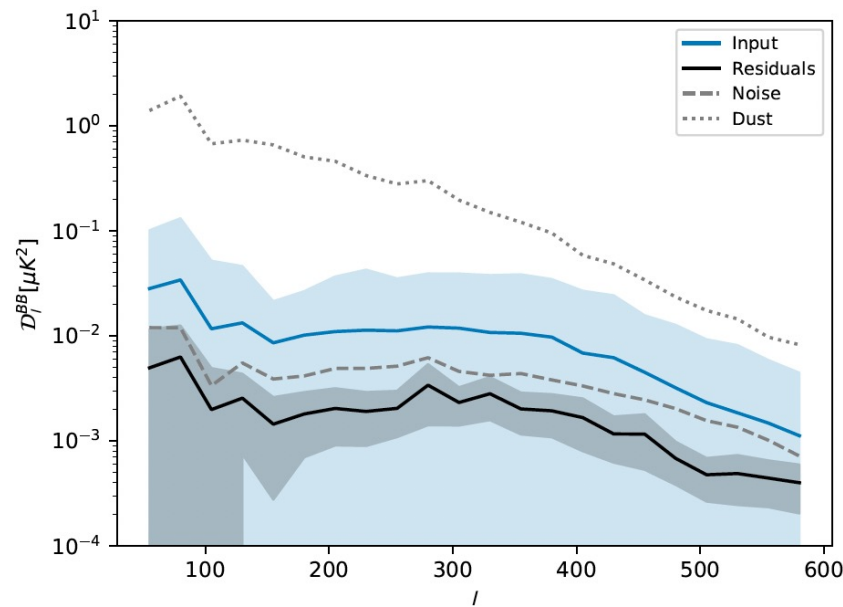
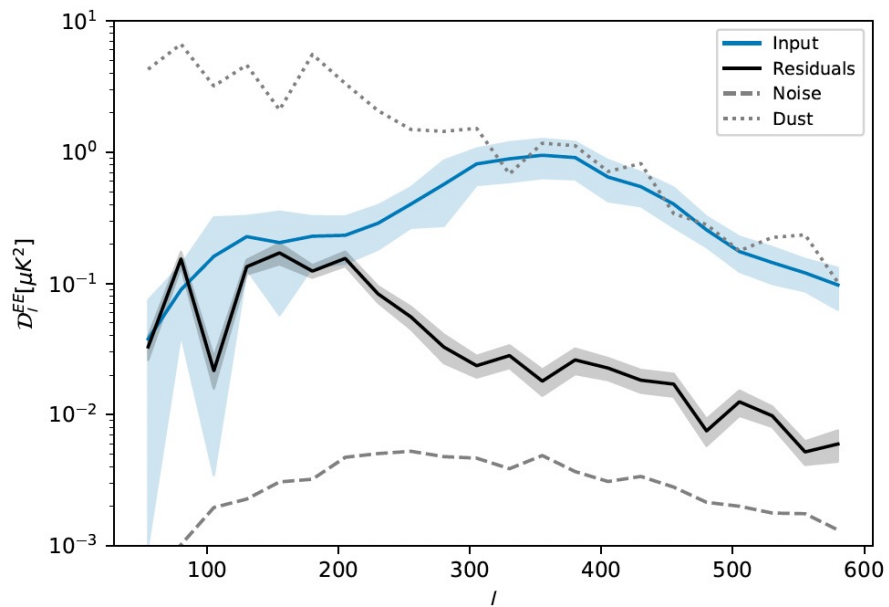


Simulations in Q and U
@ 100, 143 & 217 GHz
256×256 pixels & 90" pixel size

10 000 training set
(labels CMB @ 217 GHz)
1 000 validating set

U

CENN - Pol

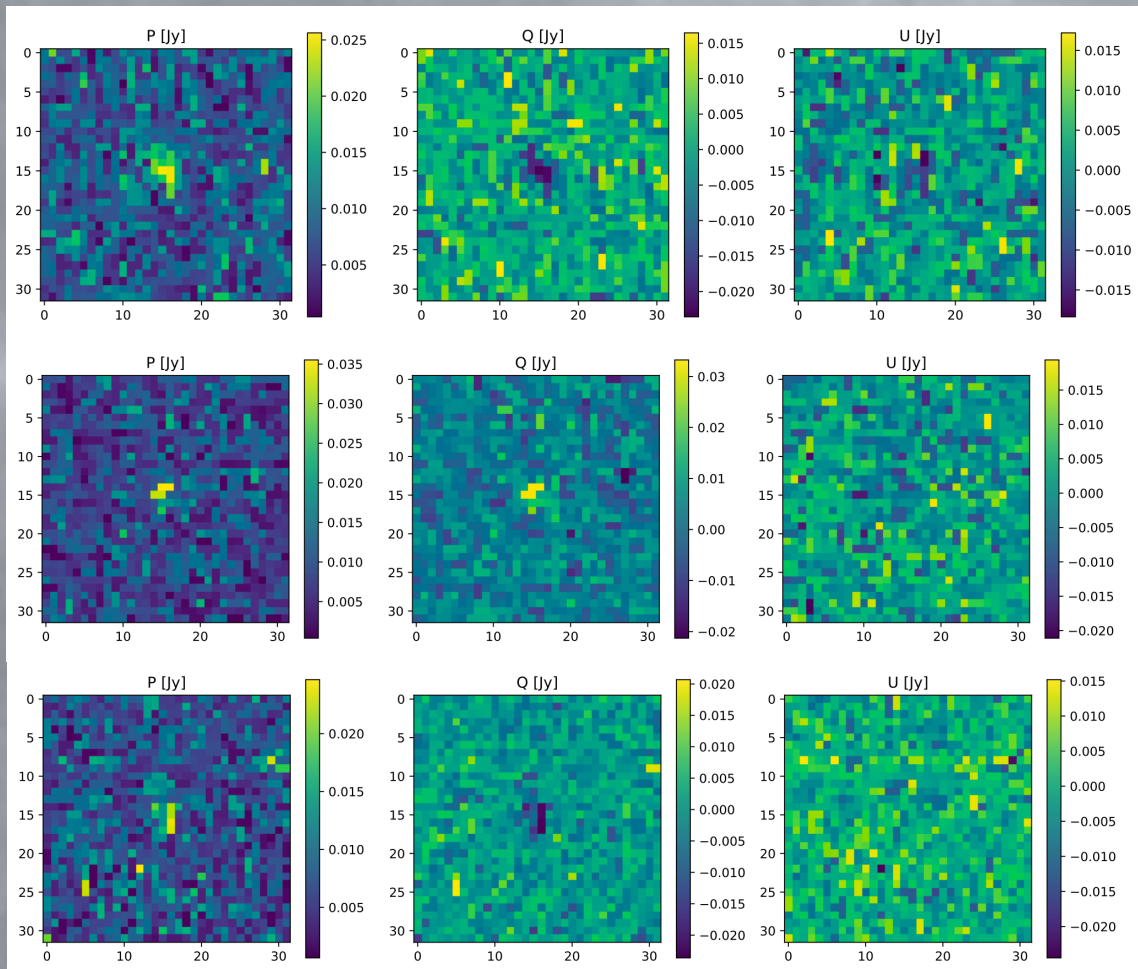


Reasonable residuals:
 E recovery w/
 $10^{-1}-10^{-2} \mu\text{K}^2$
 B recovery w/
 $2 \times 10^{-3} \mu\text{K}^2$ at $l < 400$
 $5 \times 10^{-4} \mu\text{K}^2$ at $l > 400$

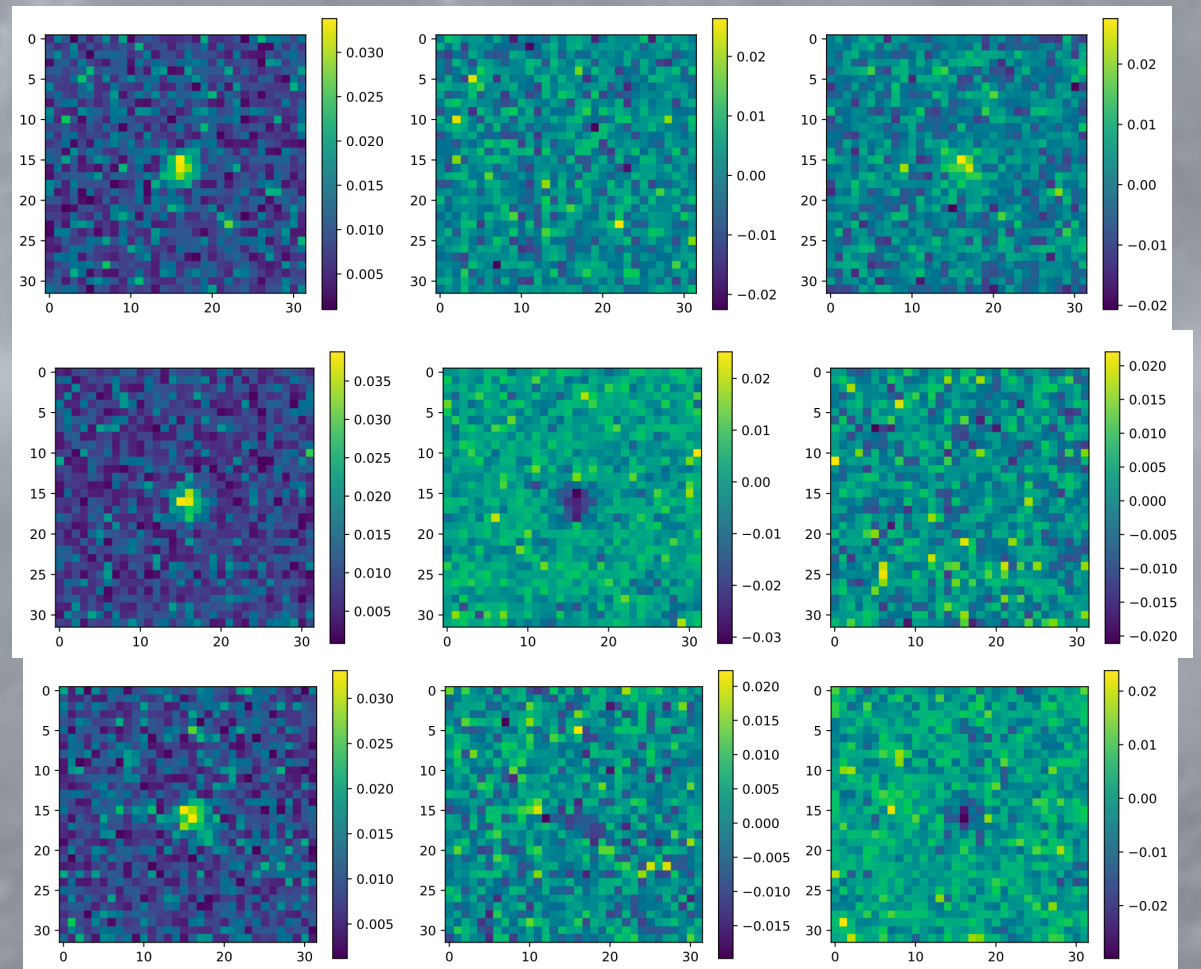
B-mode recovery
 sensitive to the use of
 a different foreground model

POSPEN to real data

Example of 3 PCCS2 srcs @ 217 GHz in polarization

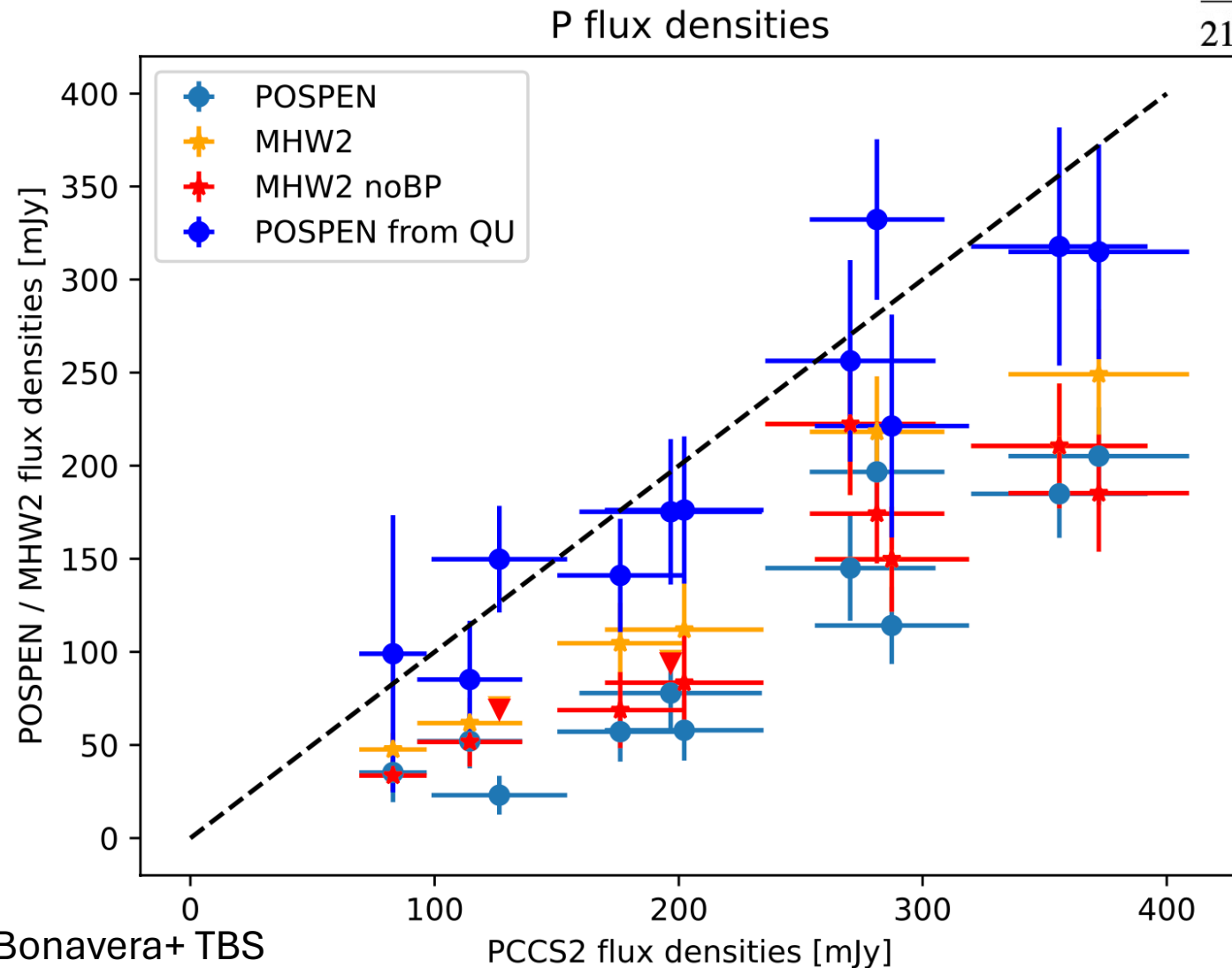


Example of 3 simulated srcs @ 217 GHz in polarization



POSPEN to real data

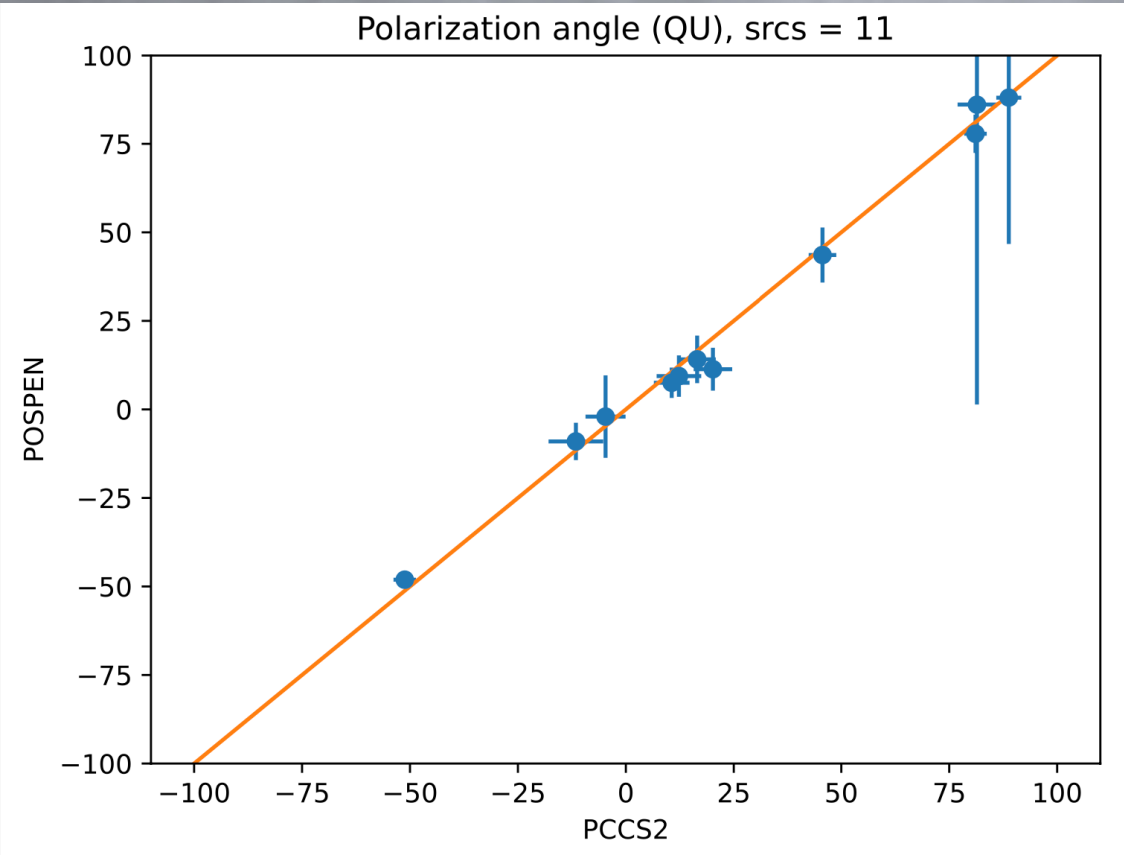
Channel	Flux density 90% completeness [mJy]	No. of sources		Polarized sources	
		PCCS2	PCCS2E	PCCS2	PCCS2E
217	152	2135	16842	11	325



POSPEN applied to the 11 srcs in the PCCS2

- Trained in P
- Trained in Q & U and $P_{QU} = \sqrt{Q^2 + U^2}$

POSPEN to real data



IAU convention

$$\psi_{QU} = \frac{1}{2} \tan^{-1}(-U/Q)$$

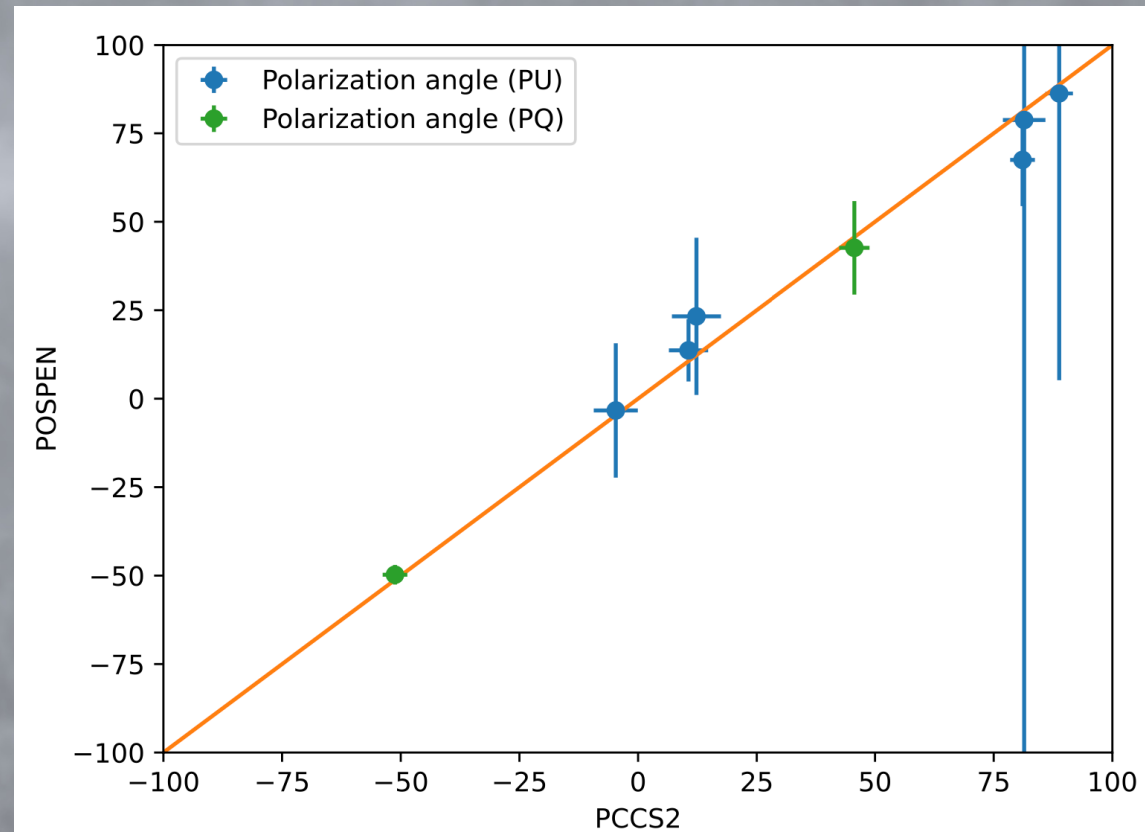
Bonavera+ TBS

$$Q = P \cos 2\psi$$

$$U = -P \sin 2\psi$$

$$\psi_{PQ} = \frac{1}{2} \cos^{-1}(Q/P)$$

$$\psi_{PU} = \frac{1}{2} \sin^{-1}(-U/P)$$



POSPEN to real data

Relative errors to unbias the results
Same for Q and U

Bin [Jy]	# PS	P _{QU}		P	
		μ	σ	μ	σ
>0.5	16	1.72	9.60	1.18	2.43
0.3-0.5	27	-7.38	11.68	-2.22	6.03
0.2-0.3	32	-12.54	17.50	-3.35	12.07
0.15-0.2	34	-21.78	27.89	-5.55	13.51
0.1-0.15	79	-29.95	31.03	-5.23	20.54
0.08-0.1	51	-33.79	35.65	-15.03	20.84
0.06-0.08	89	-31.49	45.02	-12.51	29.21
0.04-0.06	123	-26.20	44.59	-12.30	31.59
0.02-0.04	255	-6.78	57.44	6.79	42.14
0.0-0.02	294	136.23	215.39	109.42	127.99

POSPEN to real data

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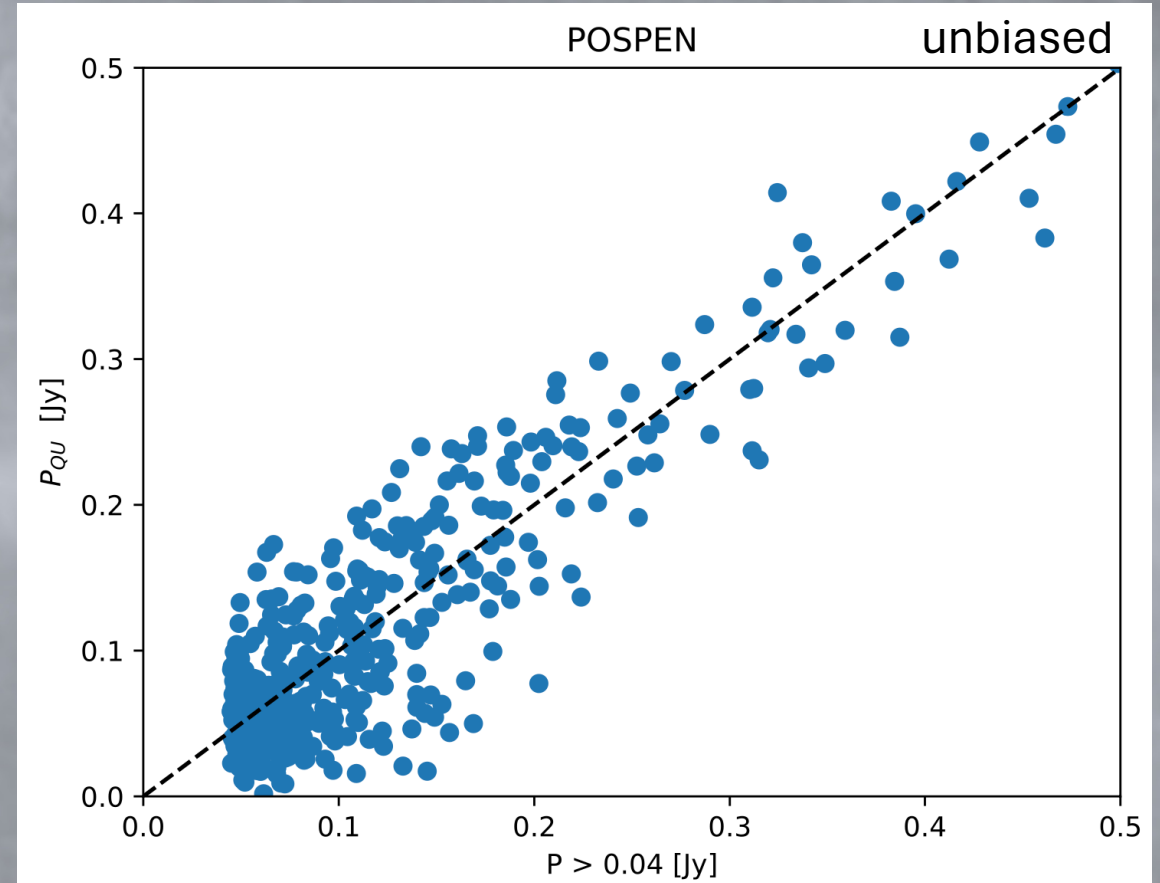
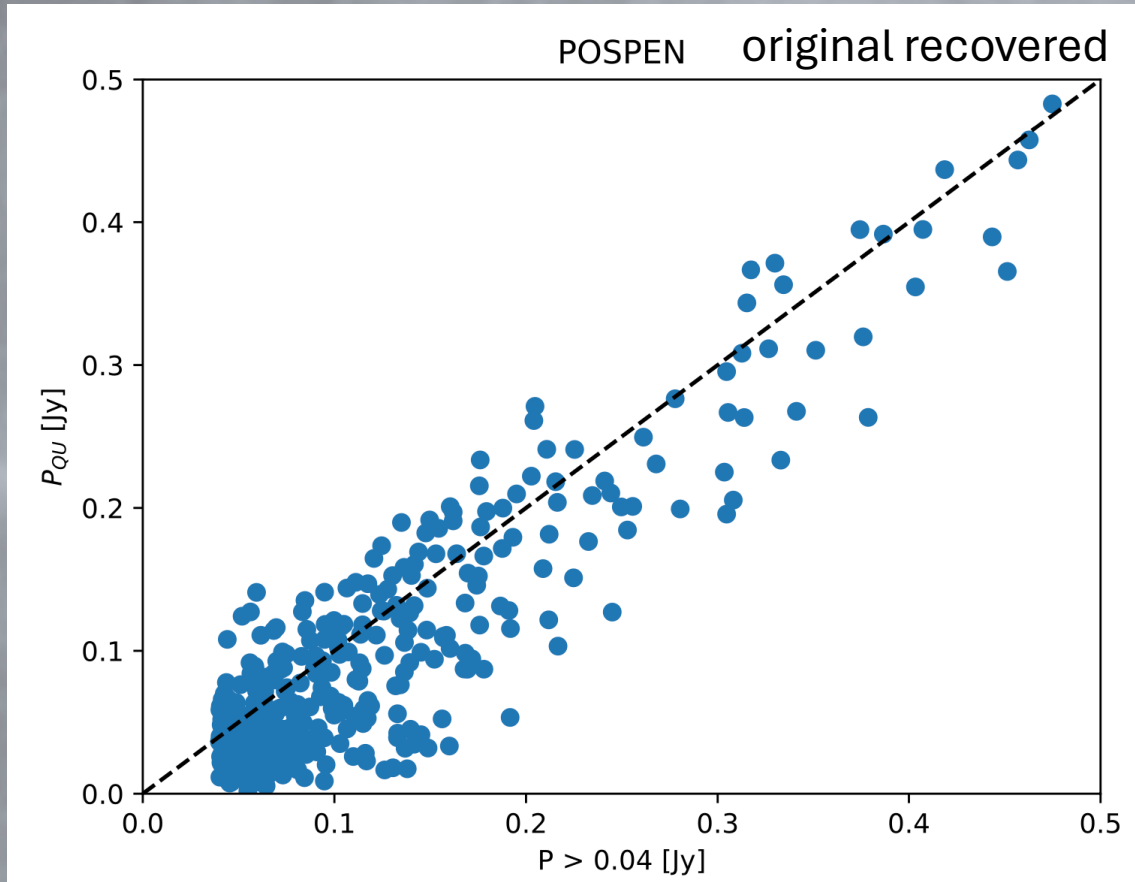
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POSPEN to real data



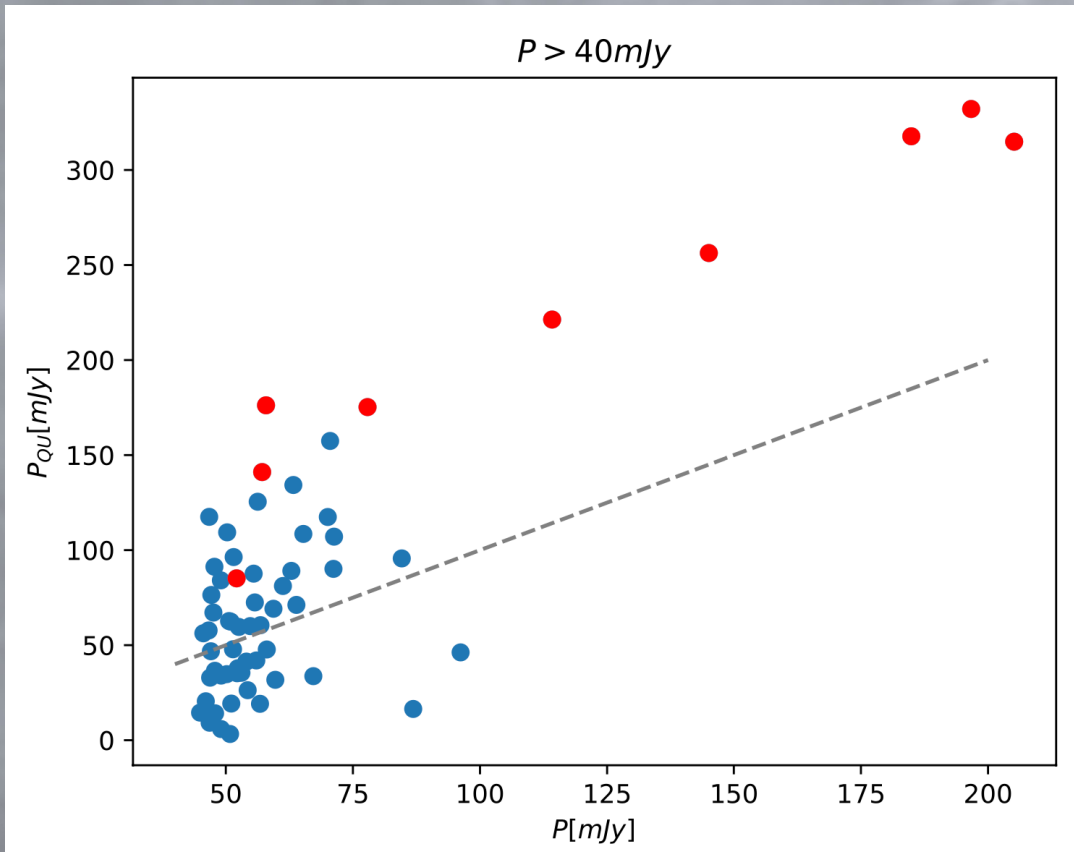
P vs P_{QU} estimations (srcs w/ $P > 40$ mJy)

POSPEN to real data

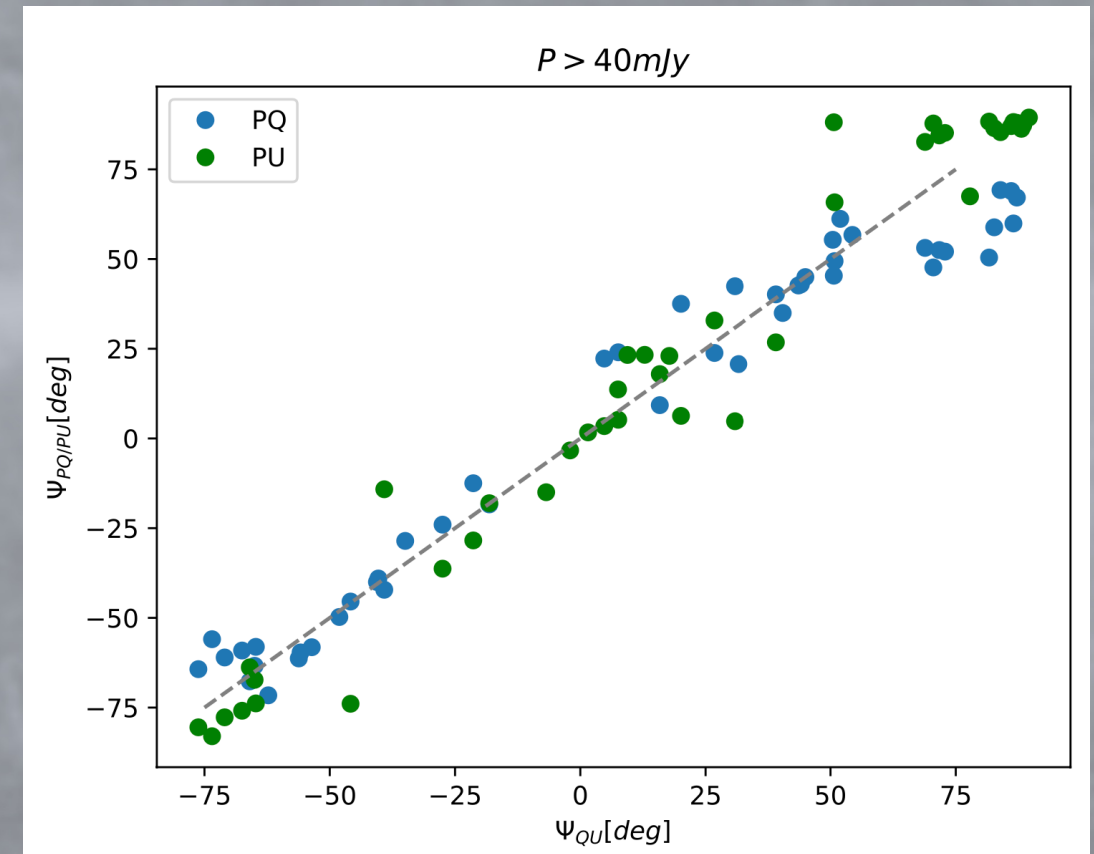
Channel	Flux density 90% completeness [mJy]	No. of sources		Polarized sources	
		PCCS2	PCCS2E	PCCS2	PCCS2E
217	152	2135	16842	11	325

POSPEN applied to PCCS2 positions

Selection $P_{\text{raw}} > 40$ mJy: 63 sources (>5 times PCCS2 srcs)



P estimations comparisons



Bonavera+ TBS Pol. angle estimations comparison

Conclusions

- NN reliable methods for PS detection and CMB recovery in T and P
- NN reliable methods also for foreground characterization in T and P
- More flexible and automatic methods
- Very suitable for future experiments providing larger amounts of data
- Not a “filter” (no Fourier space), then no ringing or border effects

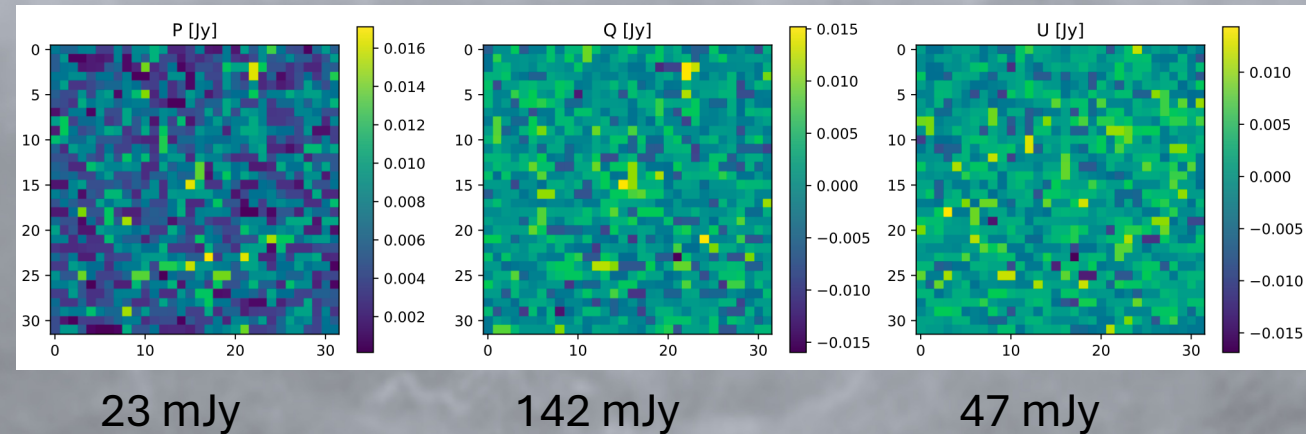
Conclusions – PS

Simulations

- Lower flux densities limit: larger number of detected PS
- Smaller number of spurious detections
- Multi-frequency methodology, very important for spectral characterization of galaxies
- Estimation of polarization angle for even not so bright PS

POSPEN 4 Planck

- Not straightforward application
- Discrepancies bw P & P_{QU} ?
- (hot pixels issue?)



Conclusions - CMB

- No PS mask needed
- No mask needed to avoid strong Galactic contamination regions
- Better performance at small scales
- Best performance when trained w/ lower noise
- Possible bias when trained w/ no accurate simulated sky components (also for traditional methods):
 - Train various NN w/ different simulated diffuse components and use Ensemble Learning